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Assembling a Station

Although many hams never try to build a major project, such as a transmitter, receiver or amplifier, they do have to assemble the various components into a working station. There are many benefits to be derived from assembling a safe, comfortable, easy-to-operate collection of radio gear, whether the shack is at home, in the car or in a field. This chapter will detail some of the “how tos” of setting up a station for fixed, mobile and portable operation. Such topics as station location, finding adequate power sources, station layout and cable routing are covered. It includes contributions from Wally Blackburn, AA8DX, a section on mobile installations from Alan Applegate, KØBG, and information on gasoline generators from Kirk Kleinschmidt, NTØZ. Rick Hilding, K6VVA, contributed the section on remote stations.

29.1 Fixed Stations

Regardless of the type of installation you are attempting, good planning greatly increases your chances of success. Take the time to think the project all the way through, consider alternatives, and make rough measurements and sketches during your planning and along the way. You will save headaches and time by avoiding “shortcuts.” What might seem to save time now may come back to haunt you with extra work when you could be enjoying your shack.

One of the first considerations should be to determine what type of operating you intend to do. While you do not want to strictly limit your options later, you need to consider what you want to do, how much you have to spend and what room you have to work with. There is a big difference between a casual operating position and a “big gun” contest station, for example.

29.1.1 Selecting a Location

Selecting the right location for your station is the first and perhaps the most important step in assembling a safe, comfortable, convenient station. The exact location will depend on the type of home you have and how much space can be devoted to your station. Fortunate amateurs will have a spare room to devote to housing the station; some may even have a separate building for their exclusive use. Most must make do with a spot in the cellar or attic, or a corner of the living room is pressed into service.

Examine the possibilities from several angles. A station should be comfortable; odds are good that you’ll be spending a lot of time there over the years. Some unfinished basements are damp and drafty — not an ideal environment for several hours of leisurely hamming. Attics have their drawbacks, too; they can be stifling during warmer months. If possible, locate your station away from the heavy traffic areas of your home. Operation of your station should not interfere with family life. A night of chasing DX on 80 m may be exciting to you, but the other members of your household may not share your enthusiasm.

Keep in mind that you must connect your station to the outside world. The location you choose should be convenient to a good power source and an adequate ground. If you use a computer and modem, you may need access to a telephone jack. There should be a fairly direct route to the outside for running antenna feed lines, rotator control cables and the like.

Although most homes will not have an “ideal” space meeting all requirements, the right location for you will be obvious after you scout around. The amateurs whose stations are depicted in **Figs 29.1**



Fig 29.1 — Randy, K5ZD, has arranged his equipment for efficient contest operation. The computer keyboard and monitor occupy center stage, flanked by two transceivers and amplifiers and various accessories and control switches. (Photo courtesy Andrew Thompson)



Fig 29.2 — Ward, N0AX, has had great success with this simple low power/QRP station tucked away in the corner of a room. All equipment fits on a computer cart and small rolling cabinet that make it easy to do station maintenance, as well as comfortable to use.



Fig 29.3 — Spreading out horizontally, John Sluymmer, VE3EJ, has arranged his effective contest and DXing station to keep all of the controls at the same level for easy adjustment. (VE3EJ photo)

through 29.3 all found the right spot for them. Weigh the trade-offs and decide which features you can do without and which are necessary for your style of operation. If possible pick an area large enough for future expansion.

29.1.2 Station Ground

Grounding is an important factor in overall station safety, as detailed in the **Safety** chapter. An effective ground system is necessary for every amateur station. The mission of the ground system is twofold. First, it reduces the possibility of electrical shock if something in a piece of equipment should fail and the chassis or cabinet becomes “hot.” If connected to a properly grounded outlet, a three-wire electrical system grounds the chassis. Much amateur equipment still uses the ungrounded two-wire system, however. A ground system to prevent shock hazards is generally referred to as *dc ground*.

The second job the ground system must perform is to provide a low-impedance path to ground for any stray RF current inside the station. Stray RF can cause equipment to malfunction and contributes to RFI problems. This low-impedance path is usually called *RF ground*. In most stations, dc ground and RF ground are provided by the same system.

GROUND NOISE

Noise in ground systems can affect our sensitive radio equipment. It is usually related to one of three problems:

- 1) Insufficient ground conductor size
- 2) Loose ground connections
- 3) Ground loops

These matters are treated in precise scientific research equipment and certain industrial instruments by attention to certain rules. The ground conductor should be at least as large as the largest conductor in the primary power

circuit. Ground conductors should provide a solid connection to both ground and to the equipment being grounded. Liberal use of lock washers and star washers is highly recommended. A loose ground connection is a tremendous source of noise, particularly in a sensitive receiving system.

Ground loops should be avoided at all costs. A short discussion here of what a ground loop is and how to avoid them may lead you down the proper path. A ground loop is formed when more than one ground current is flowing in a single conductor. This commonly occurs when grounds are “daisy-chained” (series linked). The correct way to ground equipment is to bring all ground conductors out radially from a common point to either a good driven earth ground or a cold-water system. If one or more earth grounds are used, they should be bonded back to the service entrance panel. Details appear in the **Safety** chapter.

Ground noise can affect transmitted and received signals. With the low audio levels required to drive amateur transmitters, and the ever-increasing sensitivity of receivers, correct grounding is critical.

29.1.3 Station Power

Amateur Radio stations generally require a 120-V ac power source. The 120-V ac is then converted to the proper ac or dc levels required for the station equipment. RF power amplifiers typically require 240 V ac for best operation.

Power supply theory is covered in the **Power Supplies** chapter, and safety issues and station wiring are covered in the **Safety** chapter. If your station is located in a room with electrical outlets, you’re in luck. If your station is located in the basement, an attic or another area without a convenient 120-V source, you will have to run a line to your operating position.

SURGE PROTECTION

Typically, the ac power lines provide an adequate, well-regulated source of electrical power for most uses. At the same time, these lines are fraught with frequent power surges that, while harmless to most household equipment, may cause damage to more sensitive devices such as computers or test equipment. A common method of protecting these devices is through the use of surge protectors. More information on these and lightning protection is in the **Safety** chapter.

29.1.4 Station Layout

Station layout is largely a matter of personal taste and needs. It will depend mostly on the amount of space available, the equipment involved and the types of operating to be done. With these factors in mind, some basic design considerations apply to all stations.

THE OPERATING TABLE

The operating table may be an office or computer desk, a kitchen table or a custom-made bench. What you use will depend on space, materials at hand and cost. The two most important considerations are height and size of the top. Most commercial desks are about 29 inches above the floor. This is a comfortable height for most adults. Heights much lower or higher than this may cause an awkward operating position.

The dimensions of the top are an important consideration. A deep (36 inches or more) top will allow plenty of room for equipment interconnections along the back, equipment about midway and room for writing toward the front. The length of the top will depend on the amount of equipment being used. An office or computer desk makes a good operating table. These are often about 36 inches deep and 60 inches wide. Drawers can be used for storage of logbooks, head-



Fig 29.4 — Top contest operator Pat Barkey, N9RV, operates this efficient station laid out vertically to make the most of available space. (N9RV photo)

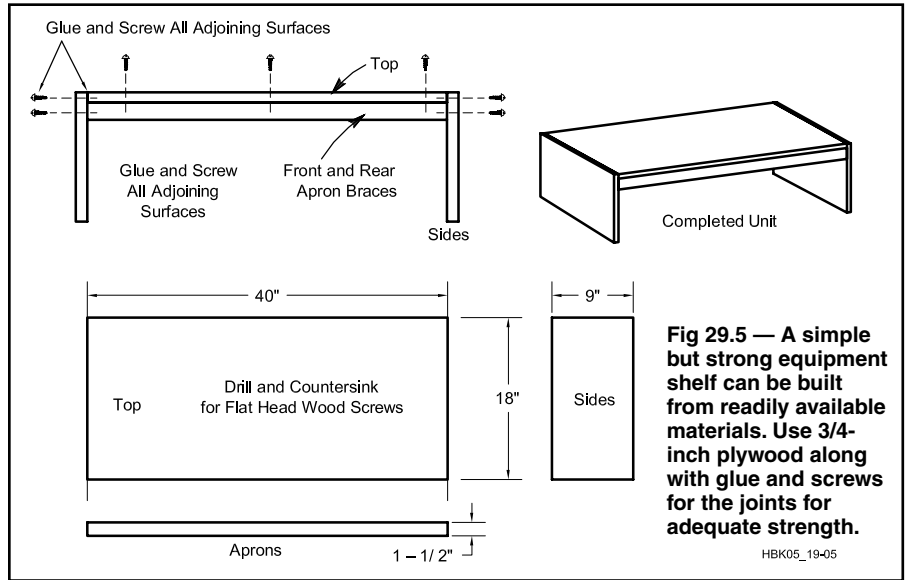


Fig 29.5 — A simple but strong equipment shelf can be built from readily available materials. Use 3/4-inch plywood along with glue and screws for the joints for adequate strength.

phones, writing materials, and so on. Desks specifically designed for computer use often have built-in shelves that can be used for equipment stacking. Desks of this type are available ready-to-assemble at most discount and home improvement stores. The low price and adaptable design of these desks make

them an attractive option for an operating position. An example is shown in **Fig 29.4**.

ARRANGING THE EQUIPMENT

No matter how large your operating table, some vertical stacking of equipment may be

necessary to allow you to reach everything from your chair. Stacking pieces of equipment directly on top of one another is not a good idea because most amateur equipment needs airflow around it for cooling. A shelf like that shown in **Fig 29.5** can improve

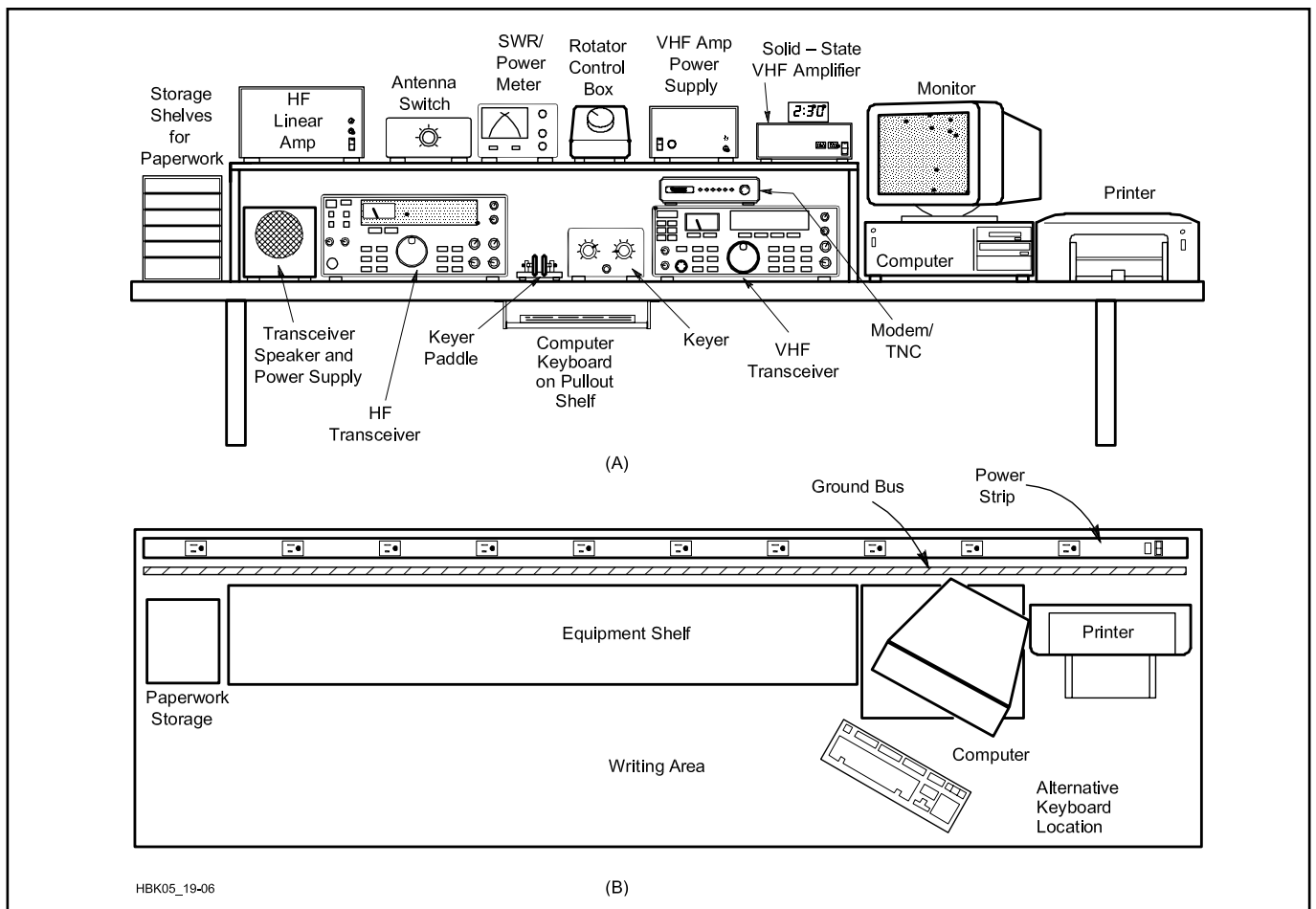


Fig 29.6 — Example station layout as seen from the front (A) and the top (B). The equipment is spaced far enough apart that air circulates on all sides of each cabinet.

equipment layout in many situations. Dimensions of the shelf can be adjusted to fit the size of your operating table.

When you have acquired the operating table and shelving for your station, the next task is arranging the equipment in a convenient, orderly manner. The first step is to provide power outlets and a good ground as described in a previous section. Be conservative in estimating the number of power outlets for your installation; radio equipment has a habit of multiplying with time, so plan for the future at the outset.

Fig 29.6 illustrates a sample station layout. The rear of the operating table is spaced about 1½ ft from the wall to allow easy access to the rear of the equipment. This installation incorporates two separate operating positions, one for HF and one for VHF. When the operator is seated at the HF operating position, the keyer and transceiver controls are within easy reach. The keyer, keyer paddle and transceiver are the most-often adjusted pieces of equipment in the station. The speaker is positioned right in front of the operator for the best possible reception. Accessory equipment not often adjusted, including the amplifier, antenna switch and rotator control box, is located on the shelf above the transceiver. The SWR/power meter and clock, often consulted but rarely touched, are located where the operator can view them without head movement. All HF-related equipment can be reached without moving the chair.

This layout assumes that the operator is right-handed. The keyer paddle is operated with the right hand, and the keyer speed and transceiver controls are operated with the left hand. This setup allows the operator to write or send with the right hand without having to cross hands to adjust the controls. If the operator is left-handed, some repositioning of equipment is necessary, but the idea is the same. For best results during CW operation, the paddle should be weighted to keep it from “walking” across the table. It should be oriented such that the operator’s entire arm from wrist to elbow rests on the tabletop to prevent fatigue.

Some operators prefer to place the station transceiver on the shelf to leave the table top clear for writing. This arrangement leads to fatigue from having an unsupported arm in the air most of the time. If you rest your elbows on the tabletop, they will quickly become sore. If you rarely operate for prolonged periods, however, you may not be inconvenienced by having the transceiver on the shelf. The real secret to having a clear table top for logging, and so on, is to make the operating table deep enough that your entire arm from elbow to wrist rests on the table with the front panels of the equipment at your fingertips. This leaves plenty of room for paperwork, even with a microphone and



Fig 29.7 — It was back to basics for Elias, K4IX, during a recent Field Day.



Fig 29.8 — Richard, WB5DGR, uses a homebrew 1.5-kW amplifier to seek EME contacts from this nicely laid out station.

keyer paddle on the table.

The VHF operating position in this station is similar to the HF position. The amplifier and power supply are located on the shelf. The station triband beam and VHF beam are on the same tower, so the rotator control box is located where it can be seen and reached from both operating positions. This operator is active on packet radio on a local VHF repeater, so the computer, printer, terminal node controller and modem are all clustered within easy reach of the VHF transceiver.

This sample layout is intended to give you ideas for designing your own station. Study the photos of station layouts presented here, in other chapters of this *Handbook* and in *QST*. Visit the shacks of amateur friends to view their ideas. Station layout is always changing as you acquire new gear, dispose of old gear, change operating habits and interests or become active on different bands. Configure the station to suit your interests, and keep thinking of ways to refine the layout. Figs 29.7 and 29.8 show station arrangements tailored for specific purposes.

Equipment that is adjusted frequently sits on the tabletop, while equipment requiring infrequent adjustment is perched on a shelf. All equipment is positioned so the operator does not have to move the chair to reach anything at the operating position.

ERGONOMICS

Ergonomics is a term that loosely means “fitting the work to the person.” If tools and equipment are designed around what people can accommodate, the results will be much more satisfactory. For example, in the 1930s research was done in telephone equipment manufacturing plants because use of long-nosed pliers for wiring switchboards required considerable force at the end of the hand’s range of motion. A simple tool redesign resolved this issue.

Considerable attention has been focused on ergonomics in recent years because we have come to realize that long periods of time spent in unnatural positions can lead to repetitive-motion injuries. Much of this attention has been focused on people whose job tasks have required them to operate computers and other office equipment. While most Amateur Radio operators do not devote as much time to their hobby as they might in a full-time job, it does make sense to consider comfort and flexibility when choosing furniture and arranging it in the shack or workshop. Adjustable height chairs are available with air cylinders to serve as a shock absorber. Footrests might come in handy if the chair is so high that your feet cannot support your lower leg weight. The height of tables and keyboards often is not adjustable.

Placement of computer screens should take into consideration the reflected light coming from windows. It is always wise to build into your sitting sessions time to walk around and stimulate blood circulation. Your muscles are less likely to stiffen, while the flexibility in your joints can be enhanced by moving around.

Selection of hand tools is another area where there are choices to make that may affect how comfortable you will be while working in your shack. Look for screwdrivers with pliable grips. Take into account how heavy things are before picking them up — your back will thank you.

FIRE EXTINGUISHERS

Fires in well-designed electronic equipment are not common but are known to occur. Proper use of a suitable fire extinguisher can make the difference between a small fire with limited damage and loss of an entire home. Make sure you know the limitations of your extinguisher and the importance of reporting the fire to your local fire department immediately.

Several types of extinguishers are suitable for electrical fires. The multipurpose dry chemical or “ABC” type units are relatively inexpensive and contain a solid powder that is nonconductive. Avoid buying the smallest size; a 5-pound capacity will meet most requirements in the home. ABC extinguishers

are also the best choice for kitchen fires (the most common location of home fires). One disadvantage of this type is the residue left behind that might cause corrosion in electrical connectors. Another type of fire extinguisher suitable for energized electrical equipment is the carbon dioxide unit. CO₂ extinguishers require the user to be much closer to the fire, are heavy and difficult to handle, and are relatively expensive. For obvious reasons, water extinguishers are not suitable for fires in or near electronic equipment.

AIDS FOR HAMS WITH DISABILITIES

A station used by an amateur with physical disabilities or sensory impairments may require adapted equipment or particular layout considerations. The station may be highly customized to meet the operator's needs or just require a bit of "tweaking."

The myriad of individual needs makes describing all of the possible adaptive methods impractical. Each situation must be approached individually, with consideration to the operator's particular needs. However, many types of situations have already been encountered and worked through by others, eliminating the need to start from scratch in every case.

An excellent resource is the Courage Handi-Ham System. The Courage Handi-Ham System, a part of the Courage Center, provides a number of services to hams (and aspiring hams) with disabilities. These include study materials and a wealth of useful information on their comprehensive Web site. Visit www.handiham.org for more information.

29.1.5 Interconnecting Your Equipment

Once you have your equipment and get it arranged, you will have to interconnect it all. No matter how simple the station, you will at least have antenna, power and microphone or key connections. Equipment such as amplifiers, computers, TNCs and so on add complexity. By keeping your equipment interconnections well organized and of high quality, you will avoid problems later on.

Often, ready-made cables will be available. But in many cases you will have to make your own cables. A big advantage of making your own cables is that you can customize the length. This allows more flexibility in arranging your equipment and avoids unsightly extra cable all over the place. Many manufacturers supply connectors with their equipment along with pinout information in the manual. This allows you to make the necessary cables in the lengths you need for your particular installation.

Always use high quality wire, cables and

connectors in your shack. Take your time and make good mechanical and electrical connections on your cable ends. Sloppy cables are often a source of trouble. Often the problems they cause are intermittent and difficult to track down. You can bet that they will crop up right in the middle of a contest or during a rare DX QSO! Even worse, a poor quality connection could cause RFI or even create a fire hazard. A cable with a poor mechanical connection could come loose and short a power supply to ground or apply a voltage where it should not be. Wire and cables should have good quality insulation that is rated high enough to prevent shock hazards.

Interconnections should be neatly bundled and labeled. Wire ties, masking tape or paper labels with string work well. See **Fig 29.9**. Whatever method you use, proper labeling makes disconnecting and reconnecting equipment much easier. **Fig 29.10** illustrates the number of potential interconnections in a modern, full-featured transceiver.

WIRE AND CABLE

The type of wire or cable to use depends on the job at hand. The wire must be of suf-

ficient size to carry the necessary current. Use the tables in the **Component Data and References** chapter to find this information. Never use underrated wire; it will be a fire hazard. Be sure to check the insulation too. For high-voltage applications, the insulation must be rated at least a bit higher than the intended voltage. A good rule of thumb is to use a rating at least twice what is needed.

Use good quality coaxial cable of sufficient size for connecting transmitters, transceivers, antenna switches, antenna tuners and so on. RG-58 might be fine for a short patch between your transceiver and SWR bridge, but is too small to use between your legal-limit amplifier and Transmatch. For more information, see the **Transmission Lines** chapter.

Hookup wire may be stranded or solid. Generally, stranded is a better choice since it is less prone to break under repeated flexing. Many applications require shielded wire to reduce the chances of RF getting into the equipment. RG-174 is a good choice for control, audio and some low-power applications. Shielded microphone or computer cable can be used where more conductors are necessary.

CONNECTORS

Connectors are a convenient way to make an electrical connection by using mating electrical contacts. There are quite a few connector styles, but common terms apply to all of them. Pins are contacts that extend out of the connector body, and connectors in which pins make the electrical contact are called "male" connectors. Sockets are hollow, recessed contacts, and connectors with sockets are called "female." Connectors designed to attach to each other are called "mating connectors." Connectors with specially shaped bodies or inserts that require a complementary shape on a mating connector are called "keyed connectors." Keyed connectors ensure that the connectors can only go together one way, reducing the possibility



Fig 29.9 — Labels on the cables make it much easier to rearrange things in the station. Labeling ideas include masking tape, cardboard labels attached with string and labels attached to fasteners found on plastic bags (such as bread bags).



Fig 29.10 — The back of this Yaesu FT-950 transceiver shows some of the many types of connectors encountered in the amateur station. Note that this variety is found on a single piece of equipment.

of damage from incorrect mating.

Plugs are connectors installed on the end of cables and *jacks* are installed on equipment. *Adapters* make connections between two different styles of connector, such as between two different families of RF connectors. Other adapters join connectors of the same family, such as double-male, double-female and gender changers. *Splitters* divide a signal between two connectors.

While the number of different types of connectors is mind-boggling, many manufacturers of amateur equipment use a few standard types. If you are involved in any group activities such as public service or emergency-preparedness work, check to see what kinds of connectors others in the group use and standardize connectors wherever possible. Assume connectors are not waterproof, unless you specifically buy one clearly marked for outdoor use (and assemble it correctly).

Power Connectors

Amateur Radio equipment uses a variety of power connectors. Some examples are shown in Fig 29.11. Most low power amateur equipment uses coaxial power connectors. These are the same type found on consumer electronic equipment that is supplied by a wall transformer or “wall wart” style of power supply. Transceivers and other equipment that requires high current in excess of a few amperes often use Molex connectors (www.molex.com — enter “MLX” in the search window) with a white, nylon body housing pins and sockets crimped on to the end of wires.

An emerging standard, particularly among ARES and other emergency communications groups, is the use of Anderson PowerPole connectors (www.andersonpower.com — click “Product Brands”). These connectors are “sexless” meaning that any two connectors of the same series can be mated — there are no male or female connectors. By standardizing on a single connector style, equipment can be shared and replaced easily in the field.

Molex and PowerPole connectors use crimp terminals (both male and female) installed on the end of wires. A special crimping tool is used to attach the wire to the terminal and the terminal is then inserted into the body of the connector. Making a solid connection requires the use of an appropriate tool — do not use pliers or some other tool to make a crimp connection.

Some equipment uses terminal strips for direct connection to wires or crimp terminals, often with screws. Other equipment uses spring-loaded terminals or binding posts to connect to bare wire ends. Fig 29.12 shows some common crimp terminals that are installed on the ends of wires using special tools.

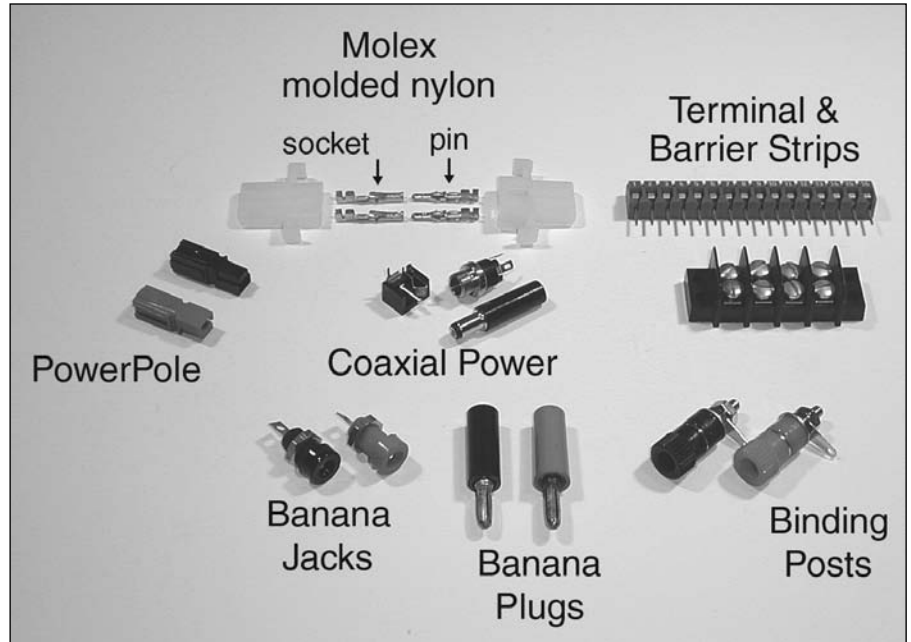


Fig 29.11 — These are the most common connectors used on amateur equipment to make power connections. (Courtesy of Wiley Publishing, *Ham Radio for Dummies*, or *Two-Way Radios and Scanners for Dummies*)

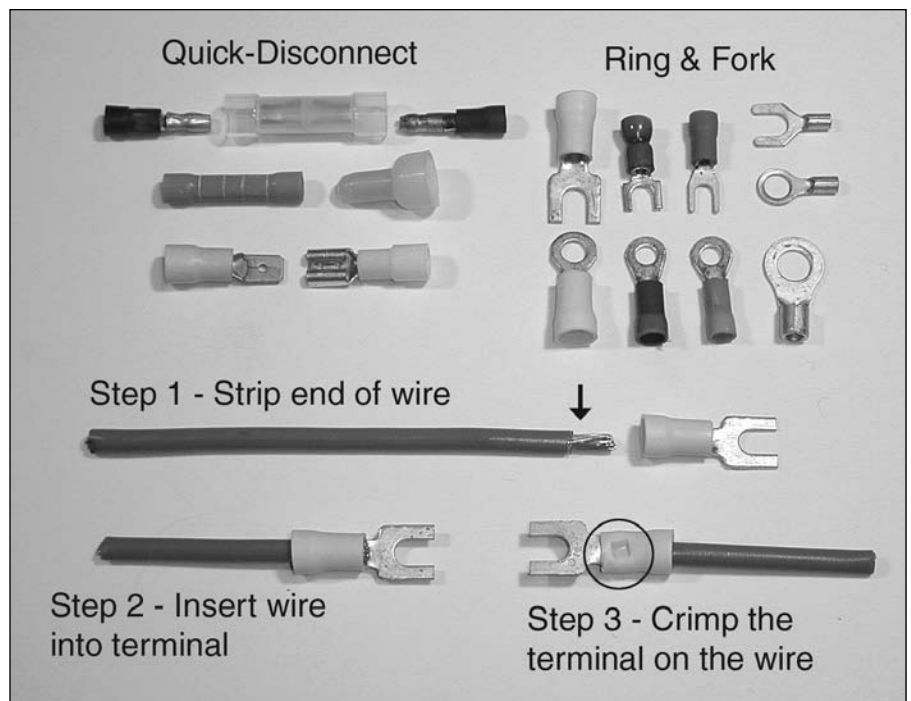


Fig 29.12 — Power connectors often use terminals that are crimped onto the end of wires with special crimping tools. (Courtesy of Wiley Publishing, *Ham Radio for Dummies*, or *Two-Way Radios and Scanners for Dummies*)

Audio and Control Connectors

Consumer audio equipment and Amateur Radio equipment share many of the same connectors for the same uses. Phone plugs and jacks are used for mono and stereo audio circuits. These connectors, shown in Fig 29.13

come in ¼ inch, ⅛ inch (miniature) and sub-miniature varieties. The contact at the end of the plug is called the tip and the connector at the base of the plug is the sleeve. If there is a third contact between the tip and sleeve, it is the ring (these are “stereo” phone connectors).

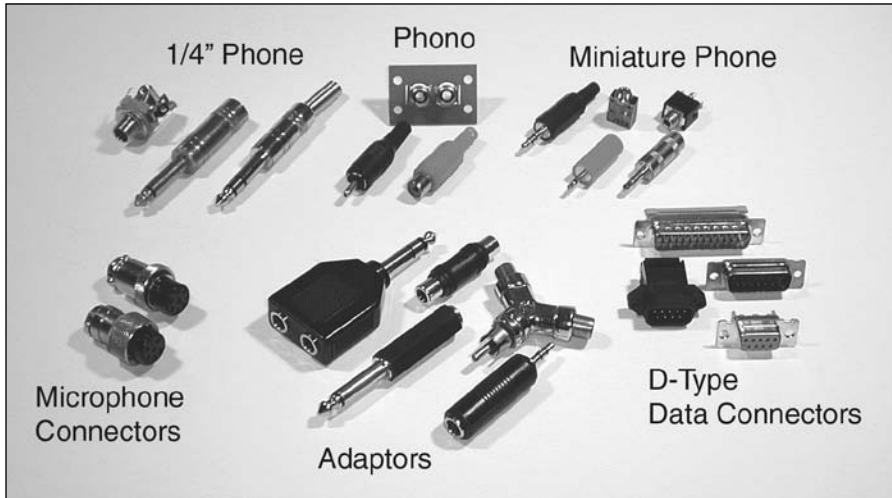


Fig 29.13 — Audio and data signals are carried by a variety of different connectors. Individual cable conductors are either crimped or soldered to the connector contacts. (NØAX photo)

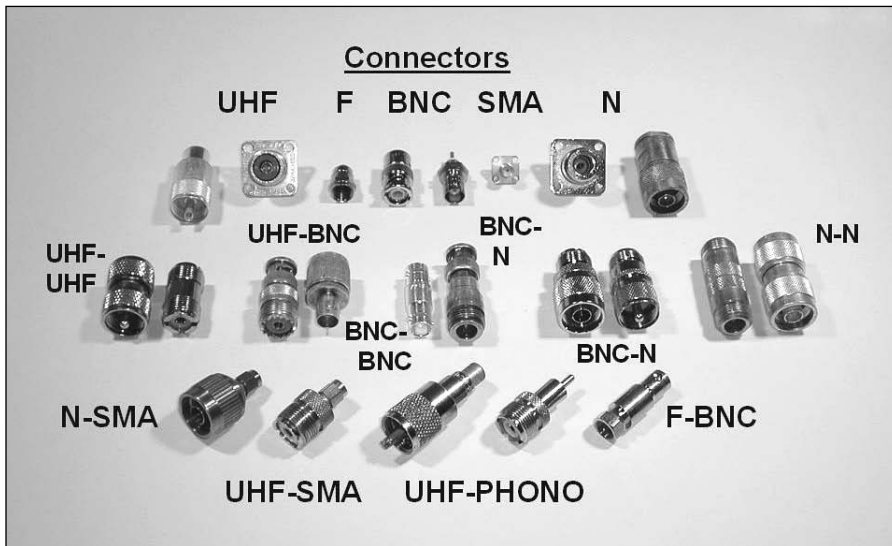


Fig 29.14 — Each type of RF connector is specially made to carry RF signals and preserve the shielding of coaxial cable. Adapters are available to connect one style of connector to another. (NØAX photo)

Phono plugs and jacks (sometimes called RCA connectors since they were first used on RCA brand equipment) are used for audio, video and other low-level RF signals. They are also widely used for control signals.

The most common microphone connector on mobile and base station equipment is an 8-pin round connector. On older transceivers you may see 4-pin round connectors used for microphones. RJ-45 modular connectors (see the section on telephone connectors below) are often used in mobile and smaller radios.

RF Connectors

Feed lines used for radio signals require special connectors for use at RF frequencies. The connectors must have approximately the

same characteristic impedance as the feed line they are attached to or some of the RF signal will be reflected by the connector. Inexpensive audio and control connectors cannot meet that requirement, nor can they handle the high power levels often encountered in RF equipment. Occasionally, phono connectors are used for HF receiving and low-power transmitting equipment.

By far, the most common connector for RF in amateur equipment is the UHF family shown in **Fig 29.14**. (The UHF designator has nothing to do with frequency.) A PL-259 is the plug that goes on the end of feed lines, and the SO-239 is the jack mounted on equipment. A “barrel” (PL-258) is a double-female adapter that allows two feed lines to be con-

nected together. UHF connectors are typically used up to 150 MHz and can handle legal-limit transmitter power at HF.

UHF connectors have several drawbacks including lack of weatherproofing, poor performance above the 2-meter band and limited power handling at higher frequencies. The Type-N series of RF connectors addresses all of those needs. Type-N connectors are somewhat more expensive than UHF connectors, but they require less soldering and perform better in outdoor use since they are moisture resistant. Type-N connectors can be used to 10 GHz.

For low-power uses, BNC connectors are often used. BNC connectors are the standard for laboratory equipment, as well, and they are often used for dc and audio connections. BNC connectors are common on handheld radios for antenna connections. The newest handheld transceivers often use small, screw-on SMA type connectors for their antennas, though.

The type of connector used for a specific job depends on the size of the cable, the frequency of operation and the power levels involved. More information on RF connectors may be found in the **Component Data and References** chapter.

Data Connectors

Digital data is exchanged between computers and pieces of radio equipment more than ever before in the amateur station. The connector styles follow those found on computer equipment.

D-type connectors are used for RS-232 (COM ports) and parallel (LPT port) interfaces. A typical D-type connector has a model number of “DB” followed the number of connections and a “P” or “S” depending on whether the connector uses pins or sockets. For example, the DB-9P and DB-9S are used for PC COM1 and COM2 serial ports.

USB connectors are becoming more popular in amateur equipment as the computer industry moves to eliminate the bulkier and slower RS-232 interface. A number of manufacturers make devices for interfacing transceivers and station equipment through computer USB ports.

Null modem adapters or cables are used to connect data circuits when direct connections between the data interfaces would connect outputs to outputs and inputs to inputs.

Pinouts for various computer connectors are shown in the **Component Data and References** chapter. More information about interfacing may be found in the **Digital Basics** chapter, and several practical interface projects are shown in the **Station Accessories** chapter and the **Digital Communications** supplement on the *Handbook CD*.

Telephone and Computer Network Connectors

Modular connectors are used for telephone

and computer network connections. Connector part numbers begin with "RJ." The connectors are crimped on to multiconductor cables with special tools. The RJ11 connector is used for single- and double-line telephone system connection with 4 or 6 contacts. The RJ10 is a 4-contact connector for telephone handset connections. Ethernet computer network connections are made using RJ45 connectors with 8 contacts.

29.1.6 Documenting Your Station

An often neglected but very important part of putting together your station is properly documenting your work. Ideally, you should diagram your entire station from the ac power lines to the antenna on paper and keep the information in a special notebook with sections for the various facets of your installation. Having the station well documented is an invaluable aid when tracking down a problem or planning a modification. Rather than having to search your memory for information on what you did a long time ago, you'll have the facts on hand.

Besides recording the interconnections and hardware around your station, you should also keep track of the performance of your equipment. Each time you install a new antenna, measure the SWR at different points in the band and make a table or plot a curve. Later, if you suspect a problem, you'll be able to look in your records and compare your SWR with the original performance.

In your shack, you can measure the power output from your transmitter(s) and amplifier(s) on each band. These measurements will be helpful if you later suspect you have a problem. If you have access to a signal generator, you can measure receiver performance for future reference.

29.1.7 Interfacing High-Voltage Equipment to Solid-State Accessories

Many amateurs use a variety of equipment manufactured or home brewed over a considerable time period. For example, a ham might be keying a '60s-era tube rig with a recently built microcontroller-based electronic keyer. Many hams have modern solid-state radios connected to high-power vacuum-tube amplifiers.

Often, there is more involved in connecting HV (high-voltage) vacuum-tube gear to solid-state accessories than a cable and the appropriate connectors. The solid-state switching devices used in some equipment will be destroyed if used to switch the HV load of vacuum tube gear. The polarity involved is important too. Even if the voltage is low enough, a key-line might bias a solid-state device in

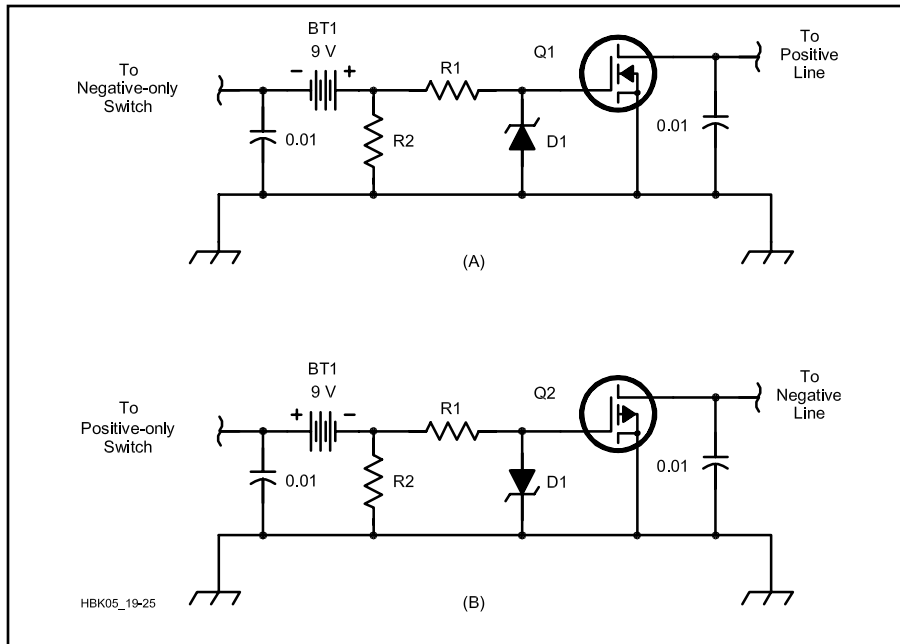


Fig 29.15 — Level-shifter circuits for opposite input and output polarities. At A, from a negative-only switch to a positive line; B, from a positive-only switch to a negative line.

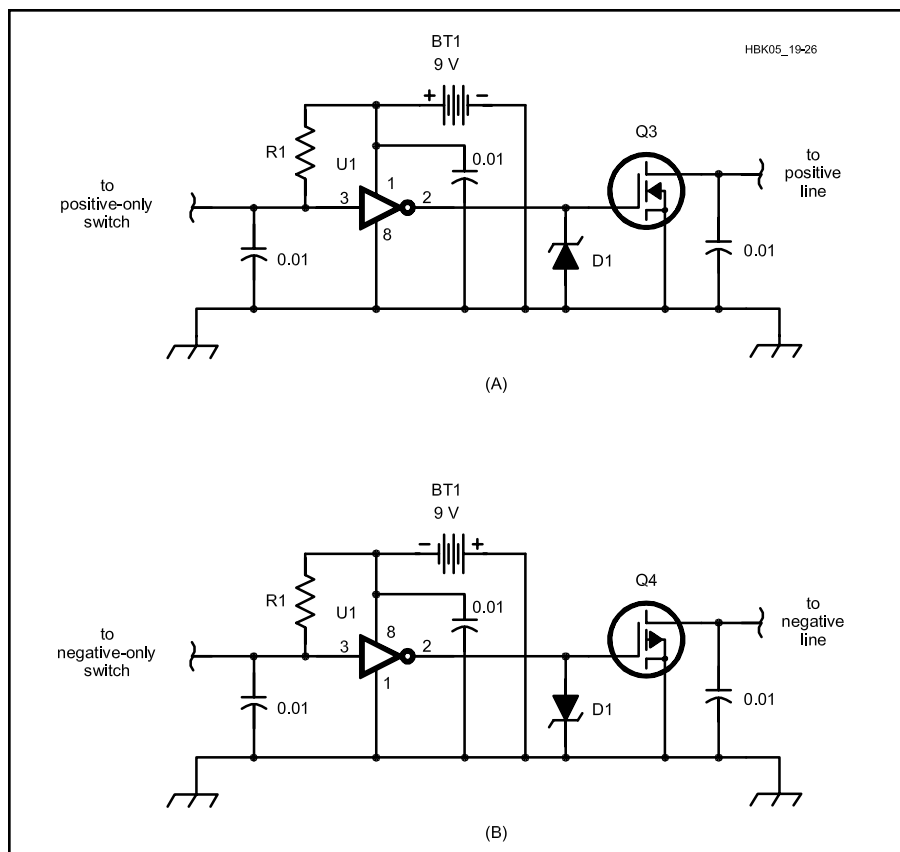


Fig 29.16 — Circuits for same-polarity level shifters. At A, for positive-only switches and lines; B, for negative-only switches and lines.

- BT1 — 9-V transistor-radio battery.
- D1 — 15-V, 1-W Zener diode (1N4744 or equiv).
- Q3 — IRF620.
- Q4 — IRF220 (see text).
- R1 — 10 kΩ, 10%, ¼ W.
- U1 — CD4049 CMOS inverting hex buffer, one section used (unused sections not shown; pins 5, 7, 9, 11 and 14 tied to ground).

such a way as to cause it to fail. What is needed is another form of level converter.

MOSFET LEVEL CONVERTERS

While relays can often be rigged to interface the equipment, their noise, slow speed and external power requirement make them an unattractive solution in some cases. An alternative is to use power MOSFETs. Capable of handling substantial voltages and currents, power MOSFETs have become common design items. This has made them inexpensive and readily available.

Nearly all control signals use a common ground as one side of the control line. This leads to one of four basic level-conversion scenarios when equipment is interconnected:

- 1) A positive line must be actuated by a negative-only control switch.
- 2) A negative line must be actuated by a positive-only control switch.
- 3) A positive line must be actuated by a positive-only control switch.
- 4) A negative line must be actuated by a negative-only control switch.

In cases 3 and 4 the polarity is not the problem. These situations become important when the control-switching device is incapable of handling the required open-circuit voltage or closed-circuit current.

Case 1 can be handled by the circuit in **Fig 29.15A**. This circuit is ideal for interfacing keyers designed for grid-block keying to positive CW key lines. A circuit suitable

for case 2 is shown in **Fig 29.15B**. This circuit is simply the mirror image of that in **Fig 29.15A** with respect to circuit polarity. Here, a P-channel device is used to actuate the negative line from a positive-only control switch.

Cases 3 and 4 require the addition of an inverter, as shown in **Fig 29.16**. The inverter provides the logic reversal needed to drive the gate of the MOSFET high, activating the control line, when the control switch shorts the input to ground.

Almost any power MOSFET can be used in the level converters, provided the voltage and current ratings are sufficient to handle the signal levels to be switched. A wide variety of suitable devices is available from most large mail-order supply houses.

29.2 Mobile Installations

Solid-state electronics and miniaturization have allowed mobile operators to equip their vehicles with stations rivaling base station installations. Indeed, it is possible to operate from 160 meters through 70 cm with one compact transceiver. Adding versatility, most designed-for-mobile transceivers are set up so that the main body of the radio can be safely tucked under a seat, with the operating “head” conveniently placed for ease of use as shown in **Fig 29.17**.

It is not uncommon for power levels to exceed 100 W on HF, and 50-75 W on VHF. With proper antenna selection and placement (see the **Antennas** chapter), mobile stations can work the world, just like their base station counterparts. The only real difference between them is that you’re trying to drive at the same time you are operating,

and safe operating requires attention to the details.

For some of us living in antenna-restricted areas, mobile operating may offer the best solution for getting on the air. For others it is an enjoyable alternative to home-station operation. No matter which category you’re in, you can enjoy success if you plan your installation with safety and convenience in mind.

29.2.1 Installation

Installing Amateur Radio equipment in modern vehicles can be quite challenging, yet rewarding, if a few basic rules are followed. For example, avoid temporary mounting schemes such as hook-and-loop fasteners, magnets, elastic cords and wedged-in blocks

of wood. If you’re not into building a specific mount for your vehicle, there are a plethora of no-holes-needed mounts available from Amateur Radio dealers. Some mounts are even designed for a specific transceiver make and model. **Table 29.1** lists some suppliers.

The main points to keep in mind when choosing a mounting location are safety (which should always be considered first), convenience and lack of distraction. The radio mounting location must avoid SRS (airbag) deployment zones — virtually eliminating the top of the dash in most modern vehicles — as well as vehicle controls. Microphone and power cabling should be placed out of the way and properly secured. The transceiver’s controls should be convenient to use and to view. See **Fig 29.18** for examples.

Mounting radios inside unvented center consoles and overhead bins should also be avoided. Modern mobile transceivers designed for remote mounting allow the main body to be located under a seat, in the trunk, or in another out-of-the-way place (**Fig 29.19**) but be sure there is plenty of ventilation.

If you drive off-road or on rough roads, you may also wish to consider using shock mounts, also known as “Lord Mounts” for their original manufacturer. For more information, see the product information on “Platform Mounts” from the Astrotex Company at www.astrotex.com/lord.htm.

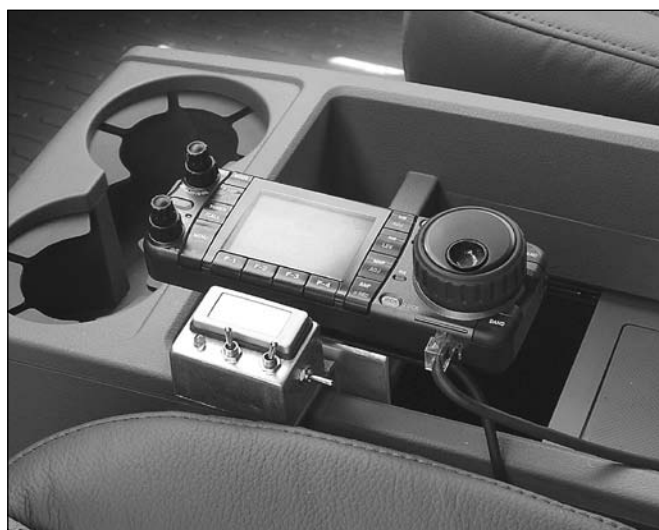


Fig 29.17 — In this mobile installation, the transceiver control head is mounted in the center console, next to a box with switches for adjusting the antenna.

Table 29.1 Mobile Mount Sources

Gamber Johnson — www.gamberjohnson.com
Havis-Shields — www.havis.com
Jotto Desk — www.jottodesk.com
PanaVise Products — www.panavise.com
RAM Mounting Systems — www.ram-mount.com

(A)

Fig 29.18 — At A, the transceiver control head is attached to one of many available mounts designed for this purpose. Mounts are typically highly adjustable, allowing the control head or radio to be positioned close to the operator. An antenna controller is mounted below the microphone. At B, HF and VHF transceiver control heads and the microphone are all mounted to the dashboard, within easy reach.



(B)

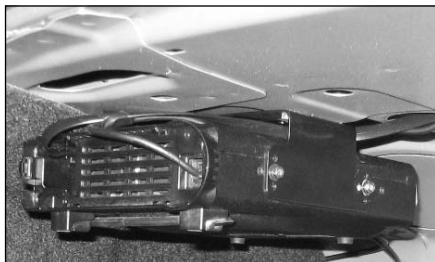


Fig 29.19 — The main body of the radio may be mounted in the vehicle's trunk or other out-of-the-way spot. Allow for plenty of ventilation.

29.2.2 Coax

Cable lengths in mobile installations seldom exceed 15 ft, so coax losses are not a major factor except for 70 cm and above. Good quality RG-58A, or RG-8X size coax is more than adequate for HF and VHF. While there is nothing wrong with using RG-8 size coax (0.405 inch), it is stiffer and has a larger bending radius, making it harder to work with in most mobile applications.

There are some caveats when selecting

coax. Avoiding solid center conductors such as standard RG-58. It has a propensity to kink, is prone to vibration and can be difficult to solder properly. Both RG-58A and RG-8X use foam dielectric, and care is needed when soldering PL-259 connectors — especially when reducers are being used. The **Component Data and References** chapter illustrates the correct installation procedure. When applying heat, use a large-wattage iron with enough latent heat to flow the solder quickly. Soldering guns shouldn't be used for this reason.

29.2.3 Wiring

Proper wiring is an essential part of any mobile installation. Consider the following points when selecting materials and planning the cable routing.

- Wire needs to be correctly sized and fused, and of stranded construction.
- All cables need to be protected from abrasion, heat and chemicals.
- Wiring needs to be neat and tidy to avoid interaction with passengers and mechanical devices. This means excess wiring should be shortened and/or bundled with appropriate wire ties. **Fig 29.20** shows a typical vehicle wiring trough.

Power cables should be connected directly to the battery following manufacturers' recommendations, with the requisite positive and negative lead fuses located close by. **Fig 29.21** shows a fuse block. Accessory (cigarette lighter) sockets and power taps shouldn't be used except for very low current loads (<5 A), and then only with care. It pays to remember that a vehicle fire is both costly and dangerous! More information may be found at www.fordemc.com/docs/download/Mobile_Radio_Guide.pdf and service.gm.com/techlineinfo/radio.html.

Proper wiring also minimizes losses and helps prevent ground loops. Modern solid-state transceivers will operate effectively down to 12.0 V dc (engine off). If the voltage drops below 11.6 V under load, most transceivers will shut down or operate incorrectly. The vehicle chassis should not be used for ground returns; doing so can create a ground loop.

Firewall access can be easy in some vehicles, and nearly impossible in others. Using factory wiring grommets should be avoided, unless they're not being used. In some cases, the only alternative is to drill your own hole. If you have any questions or concerns, have your local mobile sound shop or two-way radio dealer install the wiring for you.

Power for ancillary equipment (wattmeters, remotely tuned antennas and so on) should follow the same wiring rules. The use of a multiple outlet power distribution panel such as a RigRunner (www.westmountain-

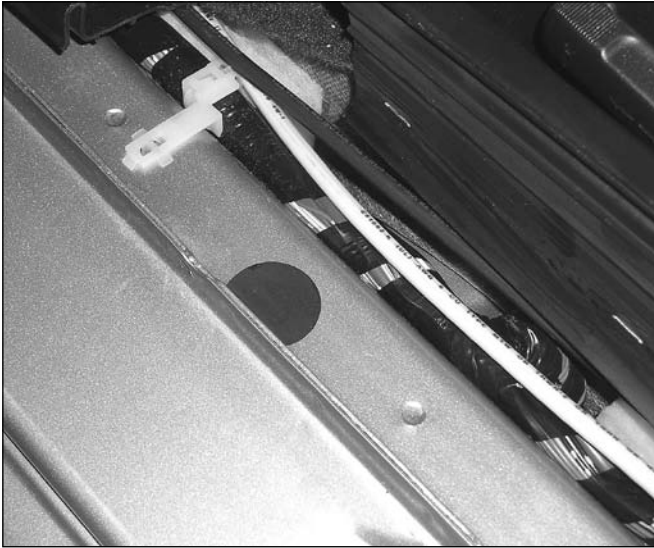


Fig 29.20 — Most vehicles have wiring troughs hidden behind interior body panels.

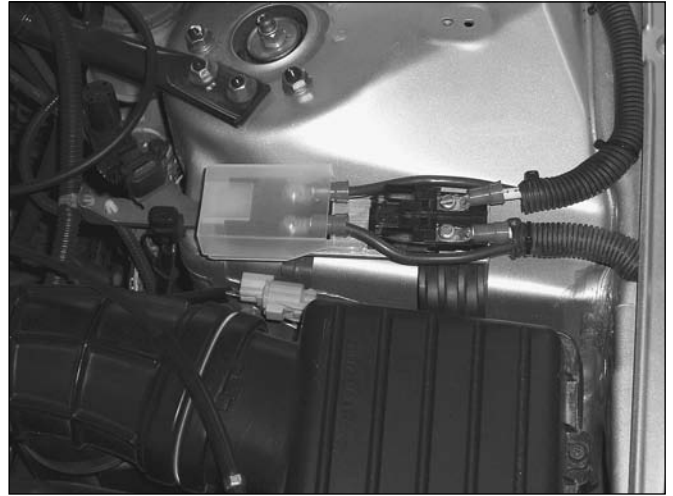


Fig 29.21 — Wiring attached to a fuse block.

radio.com) is also recommended. They're convenient, and offer a second level of protection.

WIRE SIZE

The **Component Data and References** chapter lists the current-handling capabilities of various gauges of wire and cable. The correct wiring size is one that provides a low voltage drop (less than 0.5 V under full load). Don't go by maximum current-carrying capacity.

Here's the formula for calculating the cable assembly voltage drop (V_d):

$$V_d = [(R_W \times 2 \ell \times 0.001) + 2 k] \times I$$

where

R_W = resistance value (Ω per 1000 ft) from the **Component Data and References** chapter.

ℓ = overall length of the cable assembly including connectors, in feet.

k = nominal resistive value for one fuse and its holder. Note: Most power cables have two fuses. If yours doesn't, use 1 k in the formula. If you don't know the fuse and holder resistance, use a conservative value of 0.002 Ω .

I = peak current draw in amperes for a SSB transceiver, or steady state for an FM radio.

For example, the peak current draw for a 100 W transceiver is about 22 A, and a typical power cable length is 10 ft. Using the resistive values for 1000 feet of #10 AWG wire (0.9987 Ω), and a conservative value for the fuse resistances (0.002 Ω each), the calculated drop will be 0.527 V.

It's important to reiterate that the wire size should be selected for minimum voltage drop, not maximum power handling capability. The

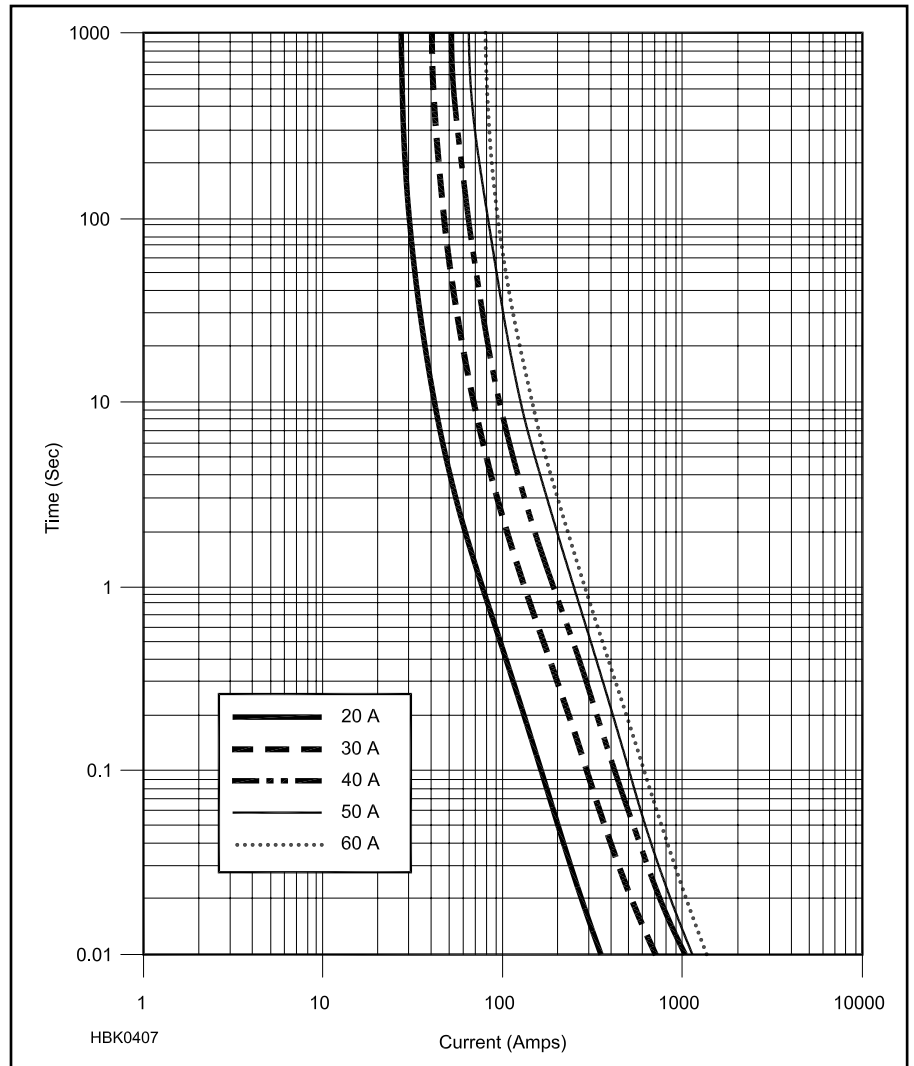


Fig 29.22 — Chart of opening delay versus current for five common sizes of Maxi fuses, the plastic-body high-current fuses common in vehicles. (Based on a chart from Littelfuse Corp)

voltage drop is often referred to as “ I^2R loss” — the current in amperes, squared, times the resistance — and should be held to a minimum whenever possible. In cabling, excessive I^2R losses can cause the wire to overheat with predictable results.

The insulation material of wire used in mobile installations should have a temperature rating of at least 90 °C, and preferably 105 °C. It should be protected with split-loom covering whenever possible, especially under-hood wiring.

Selecting the correct size fuse is also important. The average current draw for any given fuse should not exceed 60% of its rating. Thus, the correct fuse rating for a 22-A load is 30 A. That same 30-A fuse will handle a 40-A load for about 120 seconds, and a 100-A load for about 2 seconds. Therefore, it pays to be conservative when selecting the carrying capacities of both wire and fuses. **Fig 29.22** shows the characteristics of several sizes of automotive fuses.

29.2.4 Amplifiers

Mobile HF amplifiers have been around for many years, and with the advent of high-power solid state devices they are common. However, running high power in a mobile environment requires careful planning. Considerations include, but are not limited to:

- alternator current ratings and battery capacity
- wiring (in addition to safe current ratings, excessive voltage drop will increase IMD)
- antenna and feed line power ratings
- placement and secure mounting in the vehicle
- wiring and placing of remote controls

See www.k0bg.com/amplifiers.html for more information on these topics.

Before purchasing an amplifier, take a close look at your antenna installation and make sure it is operating efficiently. Mating an amplifier to a poor antenna installation is counterproductive. Here’s a rule of thumb applicable to any type of antenna: If the *unmatched* input SWR is less than 1.7:1 on 17 m or any lower frequency band, then it isn’t mounted correctly, and/or you need a better antenna. Whatever antenna you use, it must be capable of handling the amplifier power level — 500 W or more. More information on HF mobile antennas and installation techniques may be found in the **Antennas** chapter.

Mobile amplifiers for VHF/UHF operation are not as popular as they once were because most mobile transceivers have adequate output power (about 50 W). Boosting this to 150-300 W or more should be done with caution. Mobile VHF/UHF antennas for high power (>100 W) are rare, so check antenna ratings carefully. Those that are available need to be permanently mounted, and preferably on the



Fig 29.23 — Bonding vehicles parts — in this case, the trunk lid to the main body — can help reduce interference.

roof to avoid inadvertent contact.

With any high-power mobile installation, pay careful attention to RF safety. More information on RF exposure is in the **Safety** chapter.

29.2.5 Interference Issues

In a mobile installation, radio frequency interference falls under two basic categories: egress (interference from the vehicle to your amateur station) and ingress (from your amateur gear to the vehicle). Most hams are familiar with ignition interference as it is the most common form of egress. Auto sound system feedback is a common form of ingress.

Both types of interference have unique solutions, but they have at least one in common, and that’s bonding. Bonding refers to strapping the various bolted-on pieces to the frame or chassis of the vehicle. For example, the exhaust system is isolated from the structure of the vehicle, and acts like an antenna for the RFI generated by the ignition system. **Figs 22.23** shows an example of bonding. More on these techniques is available at www.k0bg.com/bonding.html.

Other RFI egress problems are related to fuel pumps, HVAC and engine cooling fans, ABS sensors, data distribution systems and control system CPUs. These are best cured at the source by liberal use of snap-on ferrite cores on the wiring harnesses of the offending devices. Snap-on cores come in a variety of sizes and formulations called mixes. The best all-around ferrite core material for mobile RFI issues is Mix 31. Suitable cores are available from most Amateur Radio dealers. Unknown surplus units typically offer little HF attenuation and should be avoided. See the **Electromagnetic Compatibility** and **Component Data and References** chapters for more information on ferrite cores.

Alternator whine is another form of RFI egress. It is typically caused by an incorrectly mounted antenna resulting in a ground

loop, rather than a defective alternator diode. Brute-force filters only mask the problem, and increase I^2R losses. Additional information on proper antenna mounting is in the **Antennas** chapter.

RFI ingress to the various on-board electronic devices is less common. The major causes are unchecked RF flowing on the control wires, and common mode currents flowing on the coax cable of remotely-tuned HF antennas. Again, this points out the need to properly mount mobile antennas.

For more information on RFI issues, see the **Electromagnetic Compatibility** chapter, *The ARRL RFI Handbook*, and the ARRL Technical Information Service (www.arrl.org/tis).

29.2.6 Operating

The most important consideration while operating mobile-in-motion is safety! Driver distraction is a familiar cause of vehicle crashes. While Amateur Radio use is far less distracting than cell phones, there are times when driving requires all of our attention. When bad weather, excessive traffic or a construction zone require extra care, play it safe and hang up the microphone and turn off the radio!

In addition to properly installing gear, a few operating hints can make your journey less distracting. One of those is familiarization with your transceiver’s menu functions and its microphone keys (if so equipped). Even then, complicated programming or adjustments are not something to do while underway.

Logging mobile contacts has always been difficult. Compact digital voice recorders have made that function easy and inexpensive. Units with up to 24 hours of recording time are under \$50.

For maximum intelligibility at the other end, avoid excessive speech processing and too much microphone gain. Don’t shout into the mic. It’s human nature to increase your oral volume level when excited or when the background level increases. In the closed

cabin of a vehicle, your brain interprets the reflected sound from your own voice as an increase in background level. Add in a little traffic noise, and by the end of your transmission you're in full shout mode! One solution is to use a headset and the transceiver's built-in monitor function. Doing so gives you direct feedback (not a time-delayed echo), and your brain won't get confused.

Note that headset use is not legal in some

jurisdictions, and never legal if both ears are covered. Even more convenient are cordless Bluetooth headsets. Amateur manufacturers are adopting the technology, and at least one aftermarket unit is available. The best part is, they leave your hands free to drive.

Overcoming vehicle ambient noise levels often requires the use of an external speaker, and all too often it is an afterthought. Selecting a speaker too small accentuates high

frequency hash which makes reception tiresome. Using adapters to interface with vehicle stereo systems isn't productive for the same reason. Selecting one too large, and mounting becomes a safety issue.

For best results, use at least a 4-inch speaker. Rather than mount it out in the open, mount it under the seat, out of the way. This also attenuates the high frequencies, enhances the lows, and increases intelligibility.

29.3 Portable Installations

Many amateurs experience the joys of portable operation once each year in the annual emergency exercise known as Field Day. Setting up an effective portable station requires organization, planning and some experience. For example, some knowledge of propagation is essential to picking the right band or bands for the intended communications link(s). Portable operation is difficult enough without dragging along excess equipment and antennas that will never be used.

Some problems encountered in portable operation that are not normally experienced in fixed-station operation include finding an appropriate power source and erecting an effective antenna. The equipment used should be as compact and lightweight as possible. A good portable setup is simple. Although you may bring gobs of gear to Field Day and set it up the day before, during a real emergency speed is of the essence. The less equipment to set up, the faster it will be operational.

29.3.1 Portable AC Power Sources

There are three popular sources of ac power for use in the field: batteries, dc-to-ac inverters, and generators. Batteries and inverters are covered in detail in the **Power Supplies** chapter. This section will focus on gasoline generators.

Essentially, a generator is a motor that's operating "backward." When you apply electricity to a motor, it turns the motor's shaft (allowing it to do useful work). If you need more rotational power, add more electricity or wind a bigger motor. Take the same motor and physically rotate its shaft and it generates electricity across the same terminals used to supply power when using the motor as a motor. Turn the shaft faster and the voltage and frequency increase. Turn it slower and they decrease. To some degree, all motors are generators and all generators are motors. The differences are in the details and in the optimization for specific functions.

A "motor" that is optimized for generating

electricity is an alternator — just like the one in your car. The most basic generators use a small gas engine to power an ac alternator, the voltage and frequency of which depends on rotational speed. Because the generator is directly coupled to the engine, the generator's rotational speed is determined by the speed of the engine. If the engine is running too fast or too slow, the voltage and frequency of the output will be off. If everything is running at or near the correct speed, the voltage and frequency of the output will be a close approximation of the power supplied by the ac mains — a 120 V ac sine wave with a frequency of 60 Hz. Most standard consumer generators use two pole armatures that run at 3600 RPM to produce a 60 Hz sine wave.

VOLTAGE REGULATION

There are several electronic and mechanical methods used to "regulate" the ac output — to keep the voltage and frequency values as stable as possible as generator and engine speeds vary because of current loads or other factors. Remember, a standard generator *must* turn at a specific speed to maintain output regulation, so when more power is drawn from the generator, the engine must supply more torque to overcome the increased physical/magnetic resistance in the generator's core — the generator *can't* simply spin faster to supply the extra oomph.

Most generators have engines that use mechanical or vacuum "governors" to keep the generator shaft turning at the correct speed. If the shaft slows down because of increasing generator demand, the governor "hits the gas" and draws energy stored in a heavy rotating flywheel, for example to bring (or keep) the shaft speed up to par. The opposite happens if the generator is spinning too fast.

In addition to mechanical and vacuum speed regulating systems, generators that are a step up in sophistication additionally have electronic automatic voltage regulation (AVR) systems that use special windings in the generator core (and a microprocessor or circuit to monitor and control them) to help

keep things steady near 120 V and 60 Hz. AVR systems can respond to short term load changes much more quickly than mechanical or vacuum governors alone. A decade ago AVR generators were the cream of the crop. Today, they're mostly used in medium to large units that can't practically employ inverters to maintain the best level of output regulation. You'll find them in higher quality 5 to 15 kW "home backup systems" and in many recreational vehicles.

Isolate Source and Load

Basic, inexpensive generators are intended to power lights, saws, drills, ac motors, electric frying pans and other devices that can reliably be run on "cruddy power." If you want the highest margin of safety when powering computers, transceivers and other sensitive electronics, a portable *inverter generator* is the best way to go. Some popular examples are shown in **Fig 29.24**, and their key specifications are shown in **Table 29.2**. Available in outputs ranging from 1 to 5 kW, these generators use one or more of the mechanical regulation systems mentioned previously, but their ultimate benefit comes from the use of a built-in ac-dc-ac inverter system that produces beautiful — if not perfect — 60 Hz sine waves at 120 V ac, with a 1% to 2% tolerance, even under varying load conditions.

Instead of using two windings in the generator core, an inverter generator uses 24 or more windings to produce a high frequency ac waveform of up to 20 kHz. A solid state inverter module converts the high frequency ac to smooth dc, which is in turn converted to clean, tightly regulated 120 V ac power. And that's not all. Most inverter generators are compact, lightweight and quiet.

GENERATOR CONSIDERATIONS

In addition to capacity and output regulation, other factors such as engine type, noise level, fuel options, fuel capacity, run time, size, weight, cost or connector type, may fac-



Fig 29.24 — Modern inverter generators from McCulloch, Honda, Yamaha and Subaru/Robin.



See Table 29.2 for a partial list of specifications.



tor in your decision. Consider additional uses for your new generator beyond Field Day or other portable operation.

Capacity

Your generator must be able to safely power all of the devices that will be attached to it. Simply add up the power requirements of *all* the devices, add a reasonable safety margin (25 to 30%) and choose a suitably powerful generator that meets your other requirements.

Some devices — especially electric motors — take a lot more power to start up than they do to keep running. A motor that takes 1000 W to run may take 2000 to 3000 W to start. Many items don't require extra start-up power, but be sure to plan accordingly.

Always plan to have more capacity than you require or, conversely, plan to use less gear than you have capacity for. Running on the ragged edge is bad for your generator *and* your gear. Some generators are somewhat over-rated, probably for marketing purposes. Give yourself a margin of safety and don't rely on built-in circuit breakers to save your gear during overloads. When operating at or beyond capacity, a generator's frequency and voltage can vary widely before the current breaker trips.

Size and Weight

Size and weight vary according to power output — low power units are lightweight and physically small, while beefier models are larger, weigh more and probably last longer. Watt for watt, however, most modern units are smaller and lighter than their predecessors. Models suitable for hamming typically weigh between 25 and 125 pounds.

Engines and Fuel

Low end generators are typically powered by low-tolerance, side valve engines of the type found in discount store lawnmowers. They're noisy, need frequent servicing and often die quickly. Better models have overhead valve (OHV) or overhead cam (OHC) engines, pressure lubrication, low oil shut-down, cast iron cylinder sleeves, oil filters, electronic ignition systems and even fuel injection. These features may be overkill for occasional use but desirable for more consistent power needs.

Run Time

Smaller generators usually have smaller gas tanks, but that doesn't necessarily mean they need more frequent refueling. Some small generators are significantly more efficient than their larger counterparts and may run for half a day while powering small loads. As with output power, run times for many units are somewhat exaggerated and are usually spec'd for 50% loads. If you're running closer to max capacity, your run times may be seriously degraded. The opposite is also true. Typical generators run from three to nine hours on a full tank of gas at a 50% load.

Noise

Except for ham-friendly inverter units — which are eerily quiet thanks to their high tech, sound dampening designs — standard generators are almost always too loud. Noise levels for many models are stated on the box, but try to test them yourself or talk to someone who owns the model you're interested in before buying. Environmental conditions, distance to the generator and the unit's physical orientation can affect perceived noise levels.

Generators housed in special sound dampened compartments in large boats and RVs can be much quieter than typical "outside" models. However, they are expensive and heavy, use more fuel than compact models, and most don't have regulation specs comparable to inverter models.

Regulation

For hams, voltage and frequency regulation are the biggies. AVR units with electronic output regulation (at a minimum) and inverter

Table 29.2 Specifications of the Inverter Generators Shown in Fig 29.24

| Make and Model | Output (W) (Surge/Cont) | Run Time (h) Full / 25% Load | Noise Range (dBA @21 feet) | Engine Type | Weight (Pounds) | Notes* |
|---------------------|----------------------------|---------------------------------|-------------------------------|----------------|--------------------|--------|
| McCulloch FDD210M0 | N/A / 1800 | 4 / N/A | 60-70 | 105.6 cc, 3 HP | 65 (shipping) | a,b |
| Honda EU2000i | 2000 / 1600 | 4 / 15 | 53-59 | 100 cc, OHC | 46 | a,b,c |
| Yamaha EF2400iS | 2400 / 2000 | N/A / 8.6 | 53-58 | 171 cc, OHV | 70 | a,b,c |
| Subaru/Robin R1700i | N/A / 1650 | N/A / 8.5 | 53-59 | 2.4 HP, OHV | 46 | a,b,c |

*a — has 12 V dc output; b — has "smart throttle" for better fuel economy; c — has low oil alert/shutdown

generators are highly desirable and should be used exclusively, if only for peace of mind.

Unloaded standard generators can put out as much as 160 V ac at 64 Hz. As loads increase, frequency and voltage decrease. Under full load, output values may fall as low as 105 V at 56 Hz. Normal operating conditions are somewhere in between.

Some hams have tried inserting uninterruptible power supplies (UPSs) between the generator and their sensitive gear. These devices are often used to maintain steady, clean ac power for computers and telecommunication equipment. As the mains voltage moves up and down, the UPS's Automatic Voltage Regulation (AVR) system bucks or boosts accordingly. The unit's internal batteries provide power to the loads if the ac mains (or your generator) go down.

In practice, however, most UPSs can't handle the variation in frequency and voltage of a generator powered system. When fed by a standard generator, most UPSs constantly switch in and out of battery power mode — or don't *ever* switch back to ac power. When the UPS battery goes flat, the unit shuts off. Not *every* UPS and *every* generator lock horns like this, but an inverter generator is a better solution.

DC Output

Some generators have 12 V dc outputs for charging batteries. These range from 2 A trickle chargers to 100 A powerhouses. Typical outputs run about 10 to 15 A. As with the ac outputs, be sure to test the dc outputs for voltage stability (under load if possible) and ripple. Car batteries aren't too fussy about a little ripple in the charging circuit, but your radio might not like it at all!

Miscellaneous

Other considerations include outlets (120 V, 240 V and dc output), circuit breakers (standard or ground fault interrupter type), fuel level gauges, handles (one or two), favorite brands, warranties, starters (pull or electric), wheels, handles or whatever you require.

SETUP, SAFETY AND TESTING

Before starting the engine, read the user manual. Carefully follow the instructions regarding engine oil, throttle and choke settings (if any). Be sure you understand how the unit operates and how to use the receptacles, circuit breakers and connectors.

Make sure the area is clean, dry and unobstructed. Generators should *always* be set up *outdoors*. Do not operate gas powered engines in closed spaces, inside passenger vans, inside covered pickup beds, etc. If rain is a possibility, set up an appropriate canopy or other *outdoor protective structure*. Operating generators and electrical devices in the rain or snow can be dangerous. Keep the generator

and any attached cords dry!

Exhaust systems can get hot enough to ignite certain materials. Keep the unit several feet away from buildings, and keep the gas can (and other flammable stuff) at a safe distance. Don't touch hot engines or mufflers!

When refueling, shut down the generator and let things cool off for a few minutes. Don't smoke, and don't spill gasoline onto hot engine parts. A flash fire or explosion may result. Keep a small fire extinguisher nearby. If you refuel at night, use a light source that isn't powered by the generator and can't ignite the gasoline.

Testing

Before starting (or restarting) the engine, *disconnect* all electrical loads. Starting the unit while loads are connected may not damage the generator, but your solid state devices may not be so lucky. After the engine has warmed up and stabilized, test the output voltage (and frequency), if possible, *before* connecting loads.

Because unloaded values may differ from loaded values, be sure to test your generator under load (using high wattage quartz lights or an electric heater as appropriate). Notice that when you turn on a hefty load, your generator will "hunt" a bit as the engine stabilizes. Measure ac voltage and frequency again to see what the power conditions will be like under load. See your unit's user manual or contact the manufacturer if adjustments are required.

Safety Grounds and Field Operation

Before we can connect *real* electrical loads in a Field Day situation we need to choose a grounding method — a real controversy among campers, RVers and home power enthusiasts.

To complicate matters, most generators have ac generator grounds that are connected to their metal frames, but some units do not bond the ac neutral wires to the ac ground wires (as in typical house wiring). Although they will probably safely power your ham station all day long, units with unbonded neutrals may appear defective if tested with a standard ac outlet polarity tester.

Some users religiously drive copper ground rods into the ground or connect the metal frames of their generators to suitable existing grounds, while others vigorously oppose this method and let their generators float with respect to earth ground (arguing that if the generator isn't connected to the earth, you can't complete the path to earth ground with your body should you encounter a bare wire powered by the generator; no path, no shock). Some user manuals insist on the ground connection, while others don't.

You can follow your unit's user manual, check your local electric code, choose a

grounding method based on personal preference or expert advice, or do further research. Either method may offer better protection depending on exact circumstances.

Regardless of the grounding method you choose, a few electrical safety rules remain the same. Your extension cords *must* have intact, waterproof insulation, three "prongs" and three wires, and must be sized according to loads and cable runs. Use 14 to 16 gauge, three wire extension cords for low wattage runs of 100 feet or less. For high wattage loads, use heavier 12 gauge, three wire cords designed for air compressors, air conditioners or RV service feeds. If you use long extension cords to power heavy loads, you may damage your generator or your radio gear. When it comes to power cords, think *big*. Try to position extension cords so they won't be tripped over or run over by vehicles. And don't run electrical cords through standing water or over wet, sloppy terrain.

During portable operations, try to let all operators know when the generator will be shut down for refueling so radio and computer gear can be shut down in a civilized manner. Keep the loads disconnected at the generator until the generator has been refueled and restarted.

29.3.2 Portable Antennas

An effective antenna system is essential to all types of operation. Effective portable antennas, however, are more difficult to devise than their fixed-station counterparts. A portable antenna must be light, compact and easy to assemble. It is also important to remember that the portable antenna may be erected at a variety of sites, not all of which will offer ready-made supports. Strive for the best antenna system possible because operations in the field are often restricted to low power by power supply and equipment considerations. Some antennas suitable for portable operation are described in the **Antennas** chapter.

ANTENNA SUPPORTS

While some amateurs have access to a truck or trailer with a portable tower, most are limited to what nature supplies, along with simple push-up masts. Select a portable site that is as high and clear as possible. Elevation is especially important if your operation involves VHF. Trees, buildings, flagpoles, telephone poles and the like can be pressed into service to support wire antennas. Drooping dipoles are often chosen over horizontal dipoles because they require only one support.

An aluminum extension ladder makes an effective antenna support, as shown in **Fig 29.25**. In this installation, a mast, rotator and beam are attached to the top of the

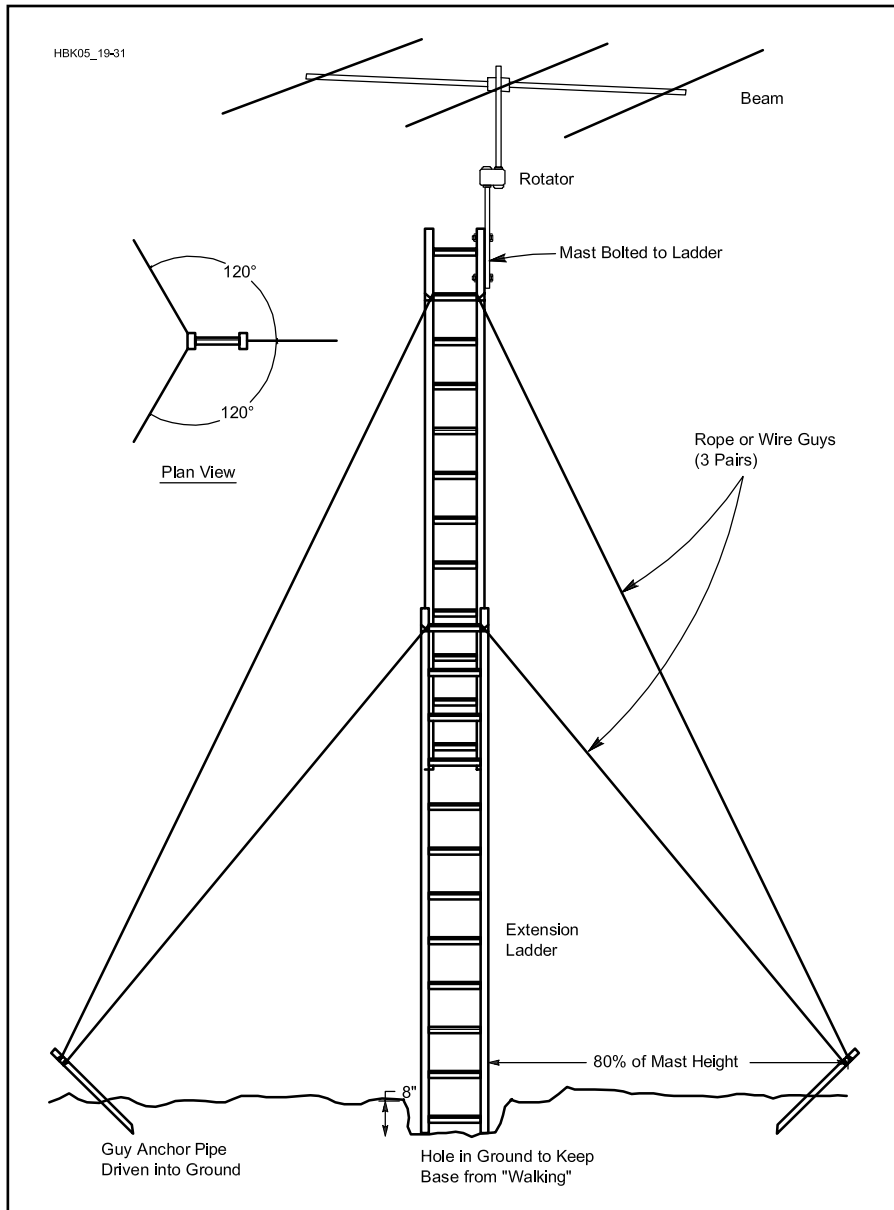


Fig 29.25 — An aluminum extension ladder makes a simple but sturdy portable antenna support. Attach the antenna and feed lines to the top ladder section while it is nested and lying on the ground. Push the ladder vertical, attach the bottom guys and extend the ladder. Attach the top guys. Do not attempt to climb this type of antenna support.

second ladder section with the ladder near the ground. The ladder is then pushed vertical and the lower set of guy wires attached to the guy anchors. When the first set of guy wires is secured, the ladder may be extended and the top guy wires attached to the anchors. Do not attempt to climb a guyed ladder.

Telescoping fiberglass poles (Figs 29.26 and 29.27) are popular for supporting wire verticals, inverted Vs and small VHF/UHF antennas. These poles can extend up to 40 ft in length, yet retract to 4 to 8 feet for easy transport. They typically weigh less than 20 pounds, and some are much lighter.

Figs 29.28 and 29.29 illustrate two meth-

ods for mounting portable antennas described by Terry Wilkinson, WA7LYI. Although the antennas shown are used for VHF work, the same principles can be applied to small HF beams as well.

In Fig 29.28A, a 3-ft section of Rohn 25 tower is welded to a pair of large hinges, which in turn are welded to a steel plate measuring approximately 18 x 30 inches. One of the rear wheels of a pickup truck is "parked" on the plate, ensuring that it will not move. In Fig 29.28B, quad array antennas for 144 and 222 MHz are mounted on a Rohn 25 top section, complete with rotator and feed lines. The tower is then pushed up

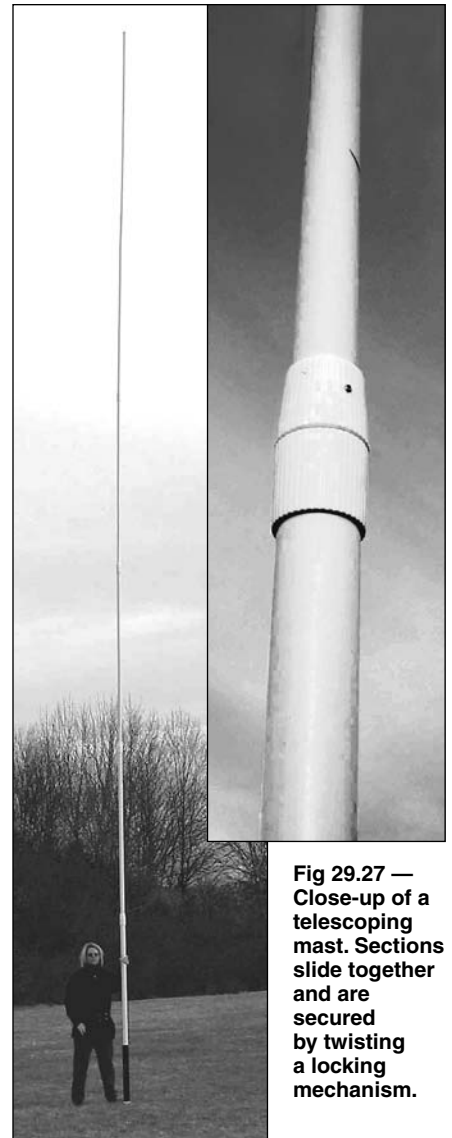


Fig 29.27 — Close-up of a telescoping mast. Sections slide together and are secured by twisting a locking mechanism.

Fig 29.26 — Telescoping fiberglass poles can be used to support a variety of wire antennas or small VHF/UHF Yagis. This one is 40 feet long, yet collapses to 8 feet for storage.

into place using the hinges, and guy ropes, anchored to heavy-duty stakes driven into the ground, complete the installation. This method of portable tower installation offers an exceptionally easy-to-erect, yet sturdy, antenna support. Towers installed in this manner may be 30 or 40 ft high; the limiting factor is the number of "pushers" and "rope pullers" needed to get into the air. A portable station located in the bed of the pickup truck completes the installation.

The second method of mounting portable beams described by WA7LYI is shown in Fig 29.29. This support is intended for use with small or medium-sized VHF and UHF ar-

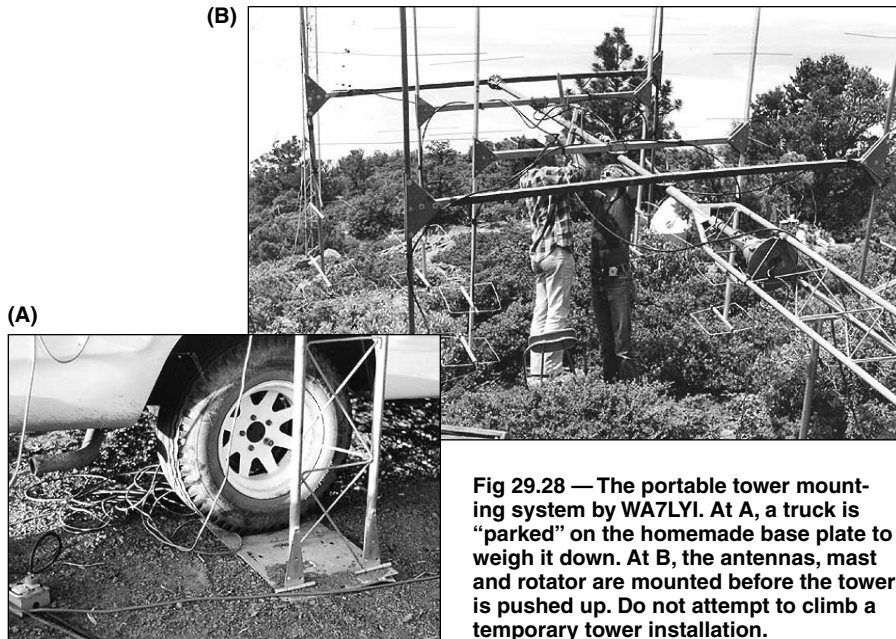


Fig 29.28 — The portable tower mounting system by WA7LYI. At A, a truck is “parked” on the homemade base plate to weigh it down. At B, the antennas, mast and rotator are mounted before the tower is pushed up. Do not attempt to climb a temporary tower installation.

rays. The tripod is available from any dealer selling television antennas; tripods of this type are usually mounted on the roof of a house. Open the tripod to its full size and drive a pipe into the ground at each leg. Use a hose clamp or small U-bolt to anchor each leg to its pipe.

The rotator mount is made from a 6-inch-long section of 1.5-inch-diameter pipe welded to the center of an “X” made from two 2-ft-long pieces of concrete reinforcing rod (rebar). The rotator clamps onto the pipe, and the whole assembly is placed in the center of the tripod. Large rocks placed on the rebar

hold the rotator in place, and the antennas are mounted on a 10 or 15-ft mast section. This system is easy to make and set up.

TIPS FOR PORTABLE ANTENNAS

Any of the antennas described in the **Antennas** chapter or available from commercial manufacturers may be used for portable operation. Generally, though, big or heavy antennas should be passed over in favor of smaller arrays. The couple of decibels of gain a 5-element, 20-m beam may have over a 3-element version is insignificant compared to the mechanical considerations. Stick with arrays of reasonable size that are easily assembled.

Wire antennas should be cut to size and tuned prior to their use in the field. Be careful when coiling these antennas for transport, or you may end up with a tangled mess when you need an antenna in a hurry. The coaxial cable should be attached to the center insulator with a connector for speed in assembly. Use RG-58 for the low bands and RG-8X for higher-band antennas. Although these cables exhibit higher loss than standard RG-8, they are far more compact and weigh much less for a given length.

Beam antennas should be assembled and tested before taking them afield. Break the beam into as few pieces as necessary for transportation and mark each joint for speed in reassembly. Hex nuts can be replaced with wing nuts to reduce the number of tools necessary.

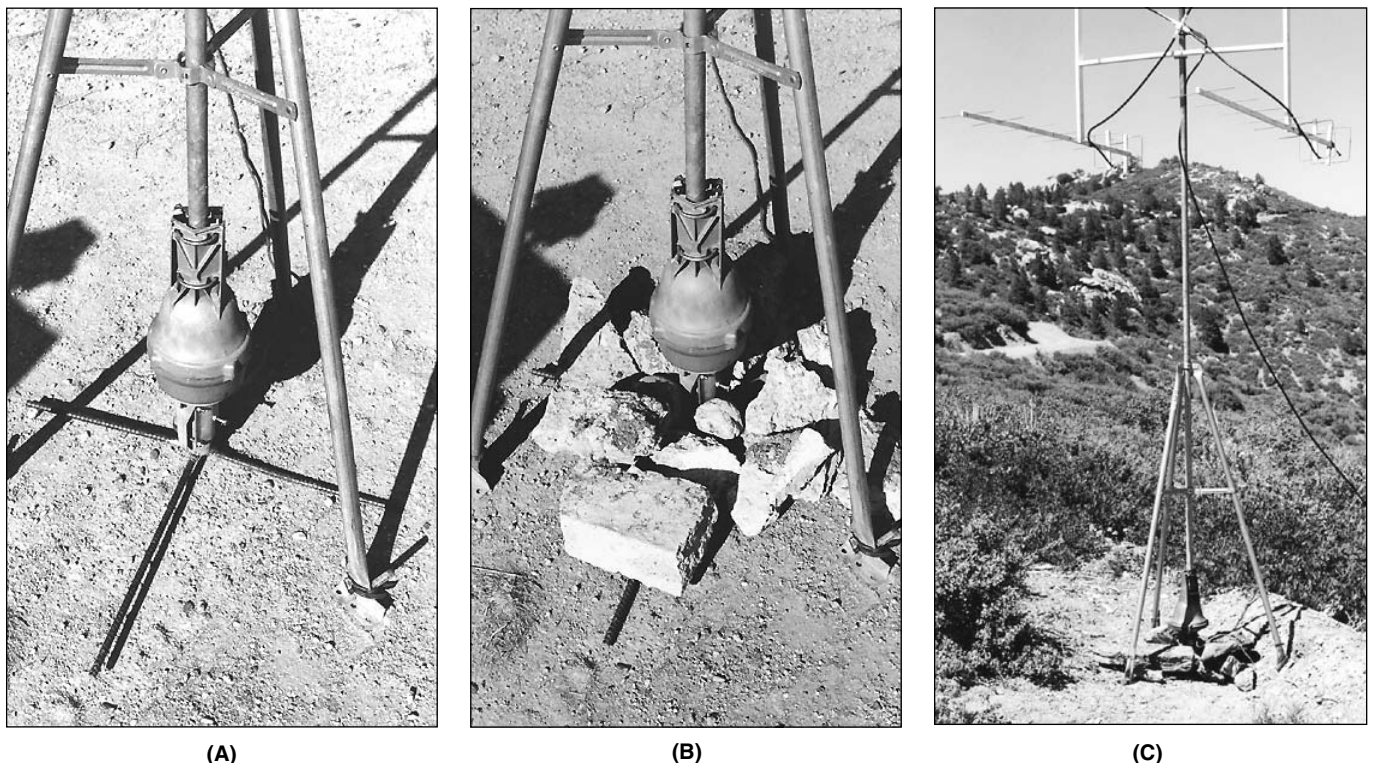


Fig 29.29 — The portable mast and tripod by WA7LYI. At A, the tripod is clamped to stakes driven into the ground. The rotator is attached to a homemade pipe mount. At B, rocks piled on the rotator must keep the rotator from twisting and add weight to stabilize the mast. At C, a 10-ft mast is inserted into the tripod/rotator base assembly. Four 432-MHz Quagis are mounted at the top.

29.4 Remote Stations

The following section was contributed by Rick Hilding, K6VVA. Rick has constructed his own competitive remote HF contest station and presents issues for the remote station builder to consider. He also wishes to acknowledge the assistance and input of N6RK, K6TU, W6OOL and SM2O. Although this section focuses on “remoting” HF equipment, the same considerations apply to most remote stations, except repeater installations.

29.4.1 Introduction

Remote stations (stations operated by remote control) have been a part of Amateur Radio for decades, but usually in the form of VHF/UHF repeaters. In the past, a few remote HF stations have been developed in impressive locations with significantly more land, equipment and expense than for a repeater installation. Prior to the expansion of Internet technologies, some of these remote pioneers utilized VHF/UHF links or commercial microwave equipment for connectivity between the remote and home stations. There has been a significant increase in the number of remote stations over the last five years, and the trend is predicted to accelerate.

Restrictions on antennas and interference issues have been placing increasing restrictions on HF operating. With today’s technology, however, a remote HF station far from these problems may be as simple as a 100-W HF radio and all-band dipole or vertical with connectivity to the operator via the Internet. There is a flavor of remote station to meet almost every taste and budget.

This overview of remote HF station construction looks at three aspects of the project: planning the facilities, connectivity and remote station equipment. All three are equally important for a successful project and will be different for each installation. There is no cookbook approach to creating a remote station, so this discussion is intended to introduce topics that must be considered in the circumstances encountered by each station builder.

29.4.2 Evaluation and Planning

OPERATING REQUIREMENTS

Will your remote station be only for remote control from a home QTH or other single control point? Will it serve a dual purpose so you (and possibly others) can also operate at the remote site during favorable conditions? It is important to adequately plan physical space requirements for equipment and operator needs.

Is your remote HF station to be only for

casual HF operating or will it be used for competitive contesting and DXing? If the latter, then the issue of *latency* (described below) will be much more significant.

Are you interested in operating on all HF bands including 60, 30, 17 and 12 meters? Will you operate on both CW and SSB? Digital modes? Remember that on the low bands, you may need to deal with the SWR variations of an antenna across an entire band.

Will your remote HF station be low power with a single transceiver or do you want to also use an amplifier? If you’re planning a competitive SO2R (single operator, two radio) contest station, your needs are going to be much more complex involving band decoders, automatic dual-radio and antenna switching mechanisms, etc.

Do you plan to use a single multi-band antenna, or maybe a tribander and wire antennas for the low bands, or are you planning to install the “Mother of all Antenna Farms”? Make sure you have enough physical space available at the intended site.

PURCHASE VS RENT OR LEASE

If you don’t already own or have the funds to purchase the property for your remote site, there is still hope! Although having direct control over every aspect of what you want to do is most desirable, you may want to consider a rental or lease with a cooperative land owner. In either case, having a detailed agreement or contract prepared by a competent attorney is a must. Be sure to include every contingency you can think of and especially what happens if the land owner decides to sell.

PAVED ROAD ACCESS

This is one of the most important things to consider in any remote site selection. Will you be able to get there safely, rain or shine? Pavement or a good all-weather, well-maintained gravel road should be available. Having more than one means of getting in or out should emergencies arise while you are at the site is also an important consideration. These concerns must be addressed before agreeing to purchase, rent or lease a remote site.

GEOLOGICAL AND OTHER HAZARDS

Evaluate the geological factors involved. In a hilltop or mountaintop site, is there evidence of soil movement that could affect access or damage your equipment shelter or tower installations? Does the property sit near an earthquake fault? Is there a significant risk of fire during fire season? Is the site exposed to high wind or storms? In flat-land sites, is there a risk of flooding or drainage problems? Remember, you won’t be there to rescue your equipment! In consideration of both your ini-

tial construction activities and ongoing maintenance tasks, are there any wildlife hazards from animals or insects? What about allergies or reactions to plants such as poison ivy or poison oak? Diligently investigate all aspects of a potential remote site *before* you end up with bad surprises down the line. For a reasonable fee, there are companies from which you can secure a Geological and Property Hazards report to aid in your assessment.

RAW SITE PREPARATION

If you are fortunate enough to locate suitable property, be sure to evaluate the site preparation needs. How much time and money will be necessary to develop the remote site to meet your specific needs? Is there brush and vegetation to be dispensed with? Will trees need to be cut down? Will bulldozers, backhoes and trenchers need access to the site? Cement trucks? Service vehicles? Diligent evaluation of all costs involved will reduce future stress.

SITES WITH EXISTING FACILITIES

Finding a site with a self-supporting tower or two in place that can accommodate your needs, along with a building large enough for your equipment and operational needs can be like finding a pot of remote HF gold. However, unless you are experienced with towers and construction, hire professionals to evaluate everything. If you are considering co-locating at a remote site with existing antennas and equipment in use, consider hiring a professional to help you evaluate the likelihood of problems. Birdies and intermodulation could end up being a source of potential conflict and stress if problems can’t be resolved.

TERRAIN CONSIDERATIONS

Evaluate the terrain on the bands you wish to operate. Dean Straw, N6BV, has developed a very useful program called *HFTA* (*High Frequency Terrain Analysis*) that is included with the *ARRL Antenna Book*, of which he is a former editor. Use *HFTA* to assist you in placement of your antennas. Don’t expect excellent ground/soil conductivity if your remote site is on top of a rocky mountaintop. If you plan to use vertical antennas, make sure there is sufficient room on the property to place the radials, whether on a mountaintop or flat area.

NOISE LEVELS

Since one of the reasons for building a remote station is to lower noise levels, you’ll want to carefully evaluate existing and potential noise sources. Start by visiting the site with a receiver in several different types of weather and listening on all the bands you

intend to use with a full-size dipole antenna. If noise levels are low, this is no guarantee that problems won't crop up in different seasons or from hardware failures. You should avoid nearby substations or high-voltage and power distribution lines. If you will be sharing a site with other users, see the discussion below on noise and interference from and to their equipment.

TELEPHONE OR INTERNET ACCESS

If you are planning to operate your remote station via the Internet, unless wireless Internet service is available, having suitable telephone line access is required. Be sure that broadband service such as DSL or cable TV can reach your site by asking the local service provider to do a site evaluation. Satellite Internet downlink speed may be fast but uplink speed is often quite a bit lower. Be sure the minimum link speed is adequate in both directions.

If your control point is close enough to the remote site, another option is to implement your own private wireless "bridge" system. Even if multiple "hops" might be involved, with the right equipment you can potentially have better results than using even broadband Internet.



Fig 29.30 — Solar panels can be used to charge a bank of batteries to supply power. Effective off-grid power requires an accurate and conservative estimate of power needs and available energy sources. (K6VVA photo)

ELECTRICAL POWER

Having electrical power already available at your remote site can certainly save a lot of money. The most ideal situation is to have underground power to the remote site. Be sure to evaluate the full costs of installing ac power if it is not already present at the site or on the property. Truly remote sites may require wind, solar or generator power systems like

that shown in **Fig 29.30**.

If your remote site will require solar/wind/battery power, it is critical that you properly assess sunlight path and duration, wind patterns, and provide sufficient battery storage to meet your intended operating needs during lengthy periods of inclement weather. The article "Designing Solar Power System

for FM Translators" is a valuable resource for planning of remote HF station off-grid power.¹ You must thoroughly account for the power requirements of each and every piece of equipment that will use power.

There are various estimates for the duty cycle of HF transmitters (or transceivers). A conservative duty cycle of 50% for CW/SSB

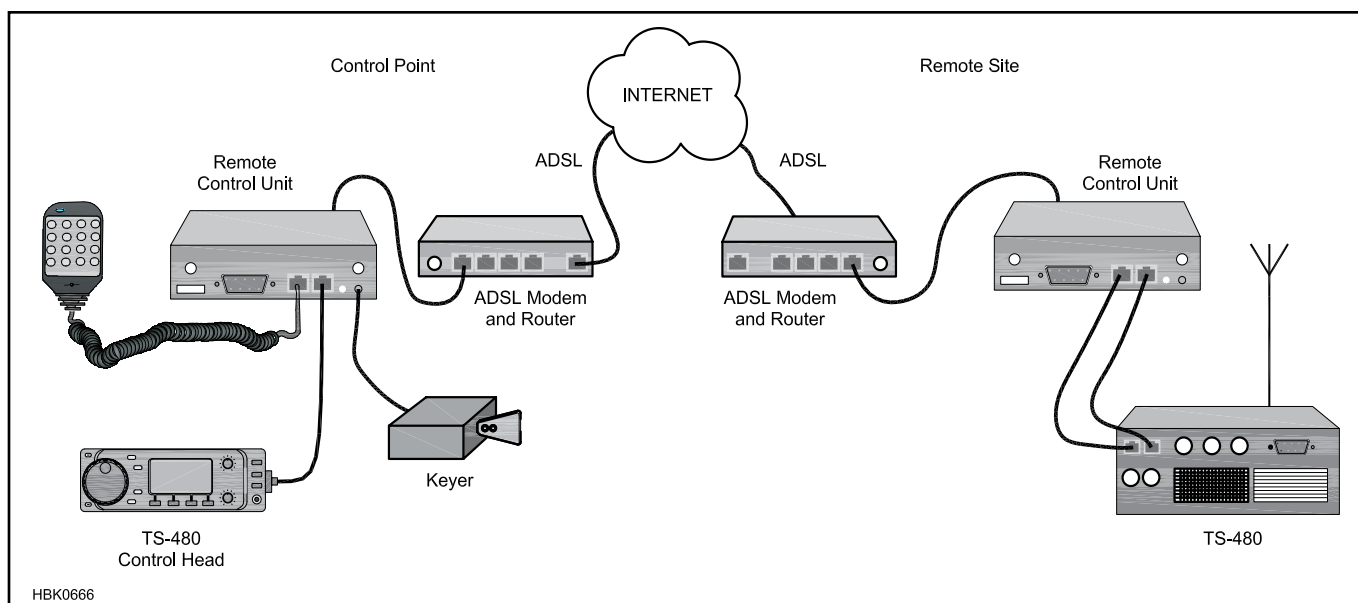


Fig 29.31 — Network-compatible interfaces and remote-ready radios such as the TS-480 can make assembling a remote HF station easier. The control head for the TS-480 can be used as the operator interface at the control point.

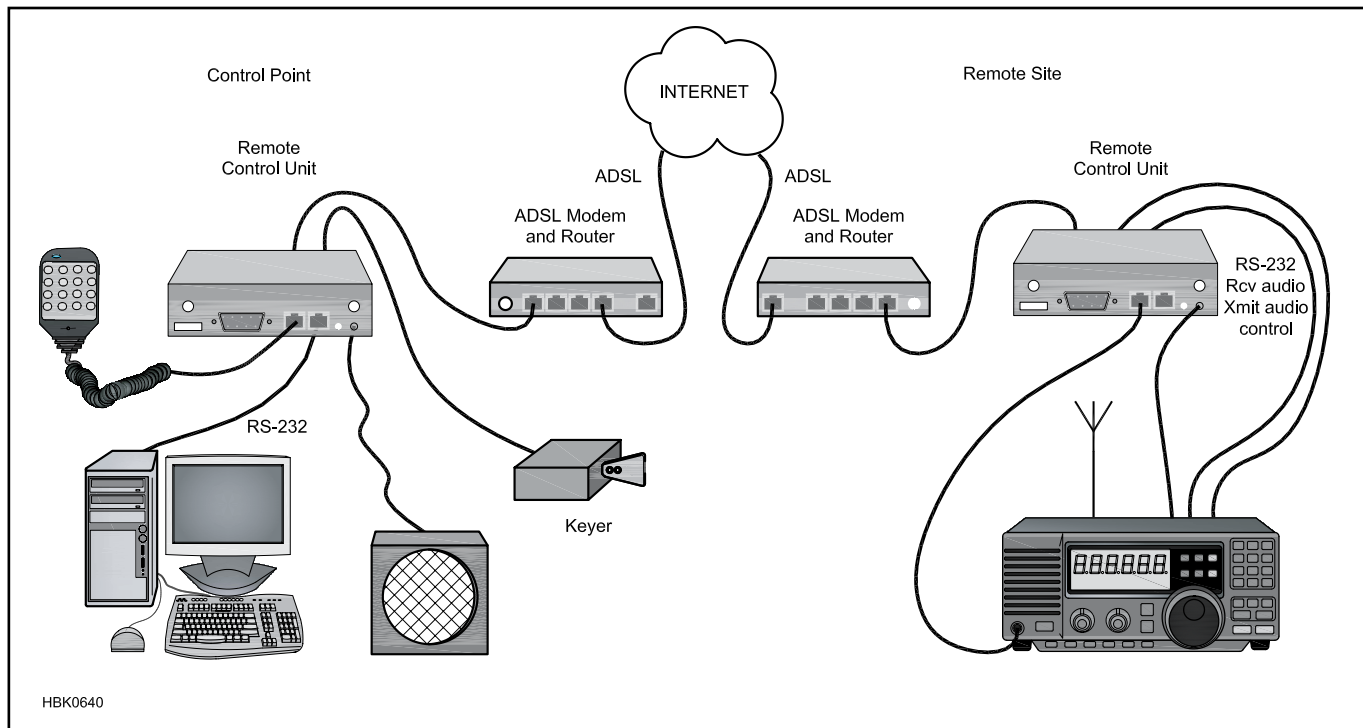


Fig 29.32 — Radios without network connectivity can be controlled by using an RS-232 interface at the remote site. A computer running control software at the control point forms the operator interface.

is recommended for power capacity evaluation. (RTTY/Digital/AM/FM duty cycles will likely be higher.) Internet switches, routers, rotators, computers, and anything electrical will also consume power. A supplementary diesel or propane remote-start generator to a basic off-grid system may be an appropriate option, particularly if you plan on using an amplifier. If your remote site is in a rugged terrain rural area, make sure a diesel or propane service provider vehicle can get to the location *before* you make final plans! It may be possible to use smaller propane tanks you can haul in a truck, but any manifold-type system necessitates insuring that the proper BTU requirements can be met based upon the propane generator manufacturer's ratings. Installing a solar and wind remote battery monitor system is advisable.

When you have made an accurate assessment of your complete system needs, add a generous additional contingency factor. It is also advisable to get quotes on your proposed system from at least two different "green power" equipment suppliers, and to make sure they fully understand your requirements and intended use *before* you purchase anything.

INSURANCE AND SECURITY

You've heard the expression "Stuff Happens." Unless you have blanket coverage in an existing homeowner's insurance policy that includes your remote site equipment, look into the ARRL "All-Risk" Ham Radio Equipment Insurance Plan. If you will

be hiring others to do work at your remote site, be sure that liability coverage issues are addressed. The same applies to any guests or visitors such as fellow hams. Have a competent attorney draw up a "Liability Release" agreement with strong "Hold Harmless" language.

If your remote site is yours alone and not a co-habitation arrangement with other services, be sure and evaluate all security needs (a necessity even if co-located). You might need one or more security gates, Web-cam surveillance and auto-remote notification of security breaches.

PERSONAL SAFETY

Regardless of your age, it is prudent to have someone with you at the site. You could severely cut yourself, or fall and break a leg. If there are wildlife hazards in the area, take appropriate steps to protect yourself.

Carry a first aid kit and have one readily available at your remote site. Keep some emergency supplies such as various sealed food items in a varmint-proof container and a case of bottled water in the event you find yourself stranded.

29.4.3 Controlling Your Remote Site HF Station

Almost any modern HF transceiver can be controlled remotely by software. Several packages are listed in the Remote Station Resource spreadsheet on the CD-ROM in-

cluded with this book. (The resource listing also includes vendors of remote control interface equipment.) The manufacturer of your radio may also offer remote control software.

Fig 29.31 illustrates an example of basic remote HF station control using the Remoterig control interfaces.² ADSL is used to connect the interfaces via the Internet. A suitable radio, microphone and CW paddle are connected to the interface on each end. The Kenwood TS-480 radio in the figure is designed for simple connectivity to a network-style interface. Other radios may require an RS-232 interface as shown in **Fig 29.32**. The radio in this system is located entirely at the remote site and a computer running control software creates the operator's interface at the control point.

A popular alternative for Contesters and DX'ers is to run the contest/logging software on a computer at the remote site. With a WKUSB (Winkey USB) unit for CW keying on the remote end, things can work very well. *Windows XP Pro* has self-contained server capabilities for *Windows Remote Desktop*, and the WinRDP client can be used for access from the control point computer. For *Windows XP Home* operating systems, VNC (Virtual Network Computing — en.wikipedia.org/wiki/Virtual_Network_Computing) utility software is available from several companies.

CONNECTING TO YOUR REMOTE SITE HF STATION

The most common way of connecting to

a remote site HF station is via the Internet. You will want to learn computer networking basics, find a ham friend with the necessary skills, or hire a computer networking consultant to help you. Terms like IP addresses, routers, port forwarding, DMZ, bandwidth, latency and others found in the Remote Station Glossary below will become very familiar. A convenient list of other computer network terms can be found online at www.onlinecomputertips.com/networking/terminology.html.

If your remote site has no telephone or Internet service and you have a line-of-sight path between your home and the site, one logical choice for connectivity is to use a pair of wireless network bridge units and a pair of solid state drive netbook computers with low power consumption. **Fig 29.33** shows an example of Airaya 5 GHz wireless bridges and ASUS Eee PC netbook computers.

If a direct line of site doesn't exist, multiple bridge units can be used to overcome various terrain challenges. Of course, overall latency

will increase somewhat, and the additional locations would require a power source to operate the units. A word of caution about using unlicensed equipment and spectrum — you run the risk of potential interference from other users on the band.

UNDERSTANDING INTERNET LATENCY

High latency can seriously impair the usability of your remote station. For casual operating, you may be able to tolerate a latency of 250 ms or 300 ms. Serious contesters and DXers will most likely find this to be extremely frustrating, especially on CW. If you are a high-speed CW contest operator, a very low latency is required to be competitive.

ASSESSING LATENCY

You can easily evaluate basic Internet latency yourself. In a *Windows* (PC) environment, under Start | All Programs | Accessories you will find Command Prompt. From within this DOS-like window you can run the *ping*, *tracert* and or *pathping* commands to access a particular IP address and assess the latency. This is critical to know in advance if possible or to troubleshoot connectivity issues once you are operational).

For the purposes of conducting Internet system audio latency tests, N6RK's method illustrated as a block diagram in **Fig 29.34** is very effective. Using an HF receiver at the remote site and one at the control point, the recorded latency can easily be determined. **Fig 29.35** shows a latency of 40 ms for the return audio over K6VVA's private control link using a Remoterig audio quality setting that requires a network speed of about 180 kbps. The audio is crystal clear and at 40 ms, little difference is noticed from having the TS-480 control head connected directly to the rig body at home.

ESTIMATING INTERNET BANDWIDTH REQUIREMENTS

It is important to have a good idea of the actual bandwidth requirements for the effective operation of your remote HF station via the Internet. The higher the quality of the audio you need, the higher the bandwidth required. Unless you plan to use a private wireless bridge link, Internet speeds will determine your available bandwidth. Many remote HF station operators have found Skype (www.skype.com) a workable solution for remote audio routing as well as IP SOUND (ip-sound.software.informer.com). Another way to completely avoid Internet latency and bandwidth issues for audio is to use POTS (Plain Old Telephone System) connectivity with a dedicated analog phone line that might also be shared with a DSL data service.

Sharing an Internet connection can also cause reduction in bandwidth. If others in



Fig 29.33 — Solid-state disk drives in netbook-style computers and wireless point-to-point Ethernet bridges can be used to form a low-power, high-reliability computer-to-computer control link.

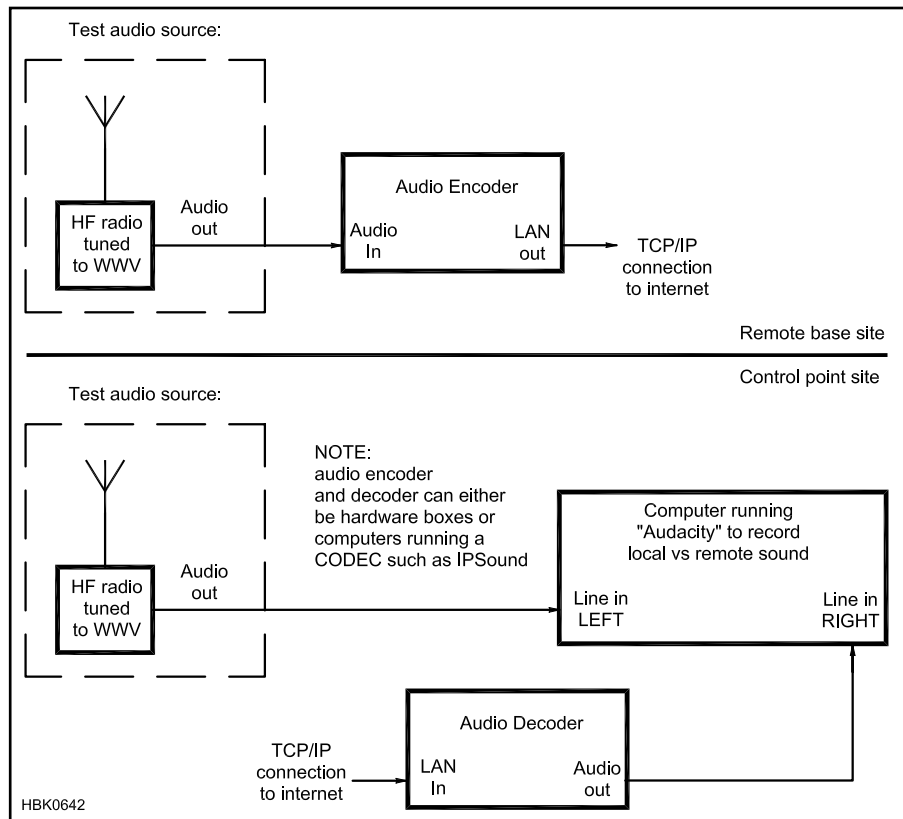


Fig 29.34 — By listening to a distant radio station at both the remote site and the control point, the delay in received audio from the remote site determines latency between the sites. (System design by N6RK.)

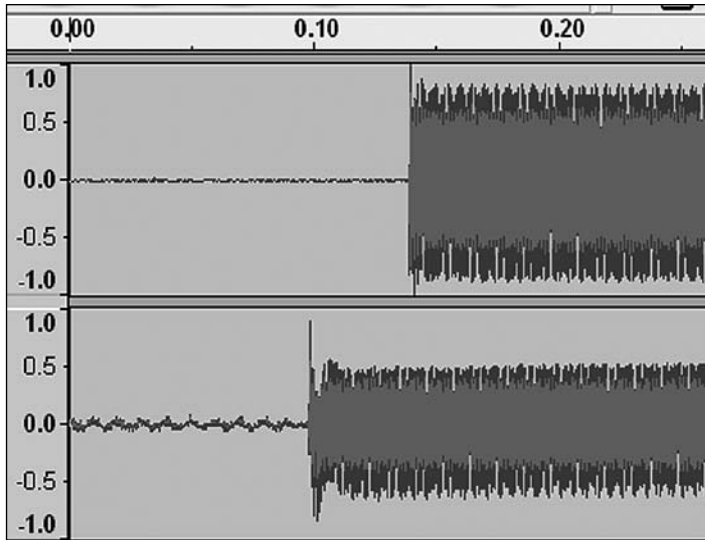


Fig 29.35 — The recordings of audio recorded from the remote site link and from the local receiver clearly show the estimated 40 ms of latency.

your home are online at the same time, their activity will reduce bandwidth available to you. A dedicated line or service upgrade to support remote HF station operation may be required unless you can account for all the concurrent household bandwidth requirements and determine that your service is capable of handling it all. A router with “QoS” (quality of service) prioritizing capabilities might solve or at least minimize some of the multi-user problems on a single line Internet connection.

CW and SSB do not pose the same the bandwidth problems as RTTY, unless panadapter/waterfall type displays are used. If you plan to use a Web-cam or two for monitoring and security purposes, you must account for that bandwidth in your overall connectivity planning, as well. Remember that screen changes of any type consume bandwidth.

29.4.4 A Basic Remote HF Station

There are several ways to approach implementing a remote HF station. One path is to start small with a single transceiver and a multi-band dipole, vertical and/or tribander. You can be up and running while working on your long-range plan.

K6VVA’s SO2R remote station began with a single Kenwood TS-480 with the W4MQ IRT system cables and hardware, LDG AT-200PRO tuner, a refurbished TH3, Jr. tribander on a 27-foot mast and a Carolina Window 160. The ASUS Eee PC with *Windows XP Pro* enabled use of the *Windows Remote Desktop* server and also contained the *TR4W* contest logging software which generated CW via a WKUSB unit. The initial equipment placement was in a small used camper which also housed the solar-power storage batteries

in plastic battery cases, the Airaya wireless bridge with a small panel antenna mounted on the back of the camper. (You can see some of this equipment in **Fig 29.36.**)

Eventually, the remote site grew to include a larger Tuff Shed mini-barn with interior alterations to provide for a separate battery and power system room, an interior operating “shack” with view window of a nearby reservoir and custom built-in operating desk, as well as an overhead sleeping loft and front entry area.

MURPHY’S LAW FOR REMOTE HF STATIONS

Murphy seems to visit remote HF stations more than home QTH stations. Plan on it. Don’t be scared, but rather be prepared! A must for your remote site station is at least one fire extinguisher and regular checks that it is fully charged and ready for use. Remember to include adequate station grounding and lightning protection in your remote HF station planning!

Troubleshooting remote HF station problems will present more challenges in general. It would be nice to have backup redundancy for everything at the remote site (including radios, amplifiers, and the like), but for most this will not be practical. If you start out with quality equipment, new coax and cables, and invest with long term thinking in mind, you’ll avoid creating the opportunity for problems.

When strange glitches occur while you are on-air, I’d recommend first taking a look at your latency and bandwidth to see if there are any issues which have developed in the main connectivity pipeline.

29.4.5 Remote HF Station Resources

There is no current “Bank of Remote HF”



Fig 29.36 — The K6VVA remote station

from which to make immediate withdrawals, however you should find the Remote Operating mailing list a helpful resource (mailman.qth.net/mailman/listinfo/remotoperating). The ARRL has also published *Remote Operating for Amateur Radio*, a book on remote stations.³

Although certainly not a complete list, the CD-ROM included with this book includes a spreadsheet with listings for vendors of a software and equipment mentioned in this section. Don't forget to do an Internet search for "Remote HF Stations", "Remote Base" and derivations thereof. You never know what might show up! By the time this book appears in print, there will no doubt be a number of new items available for this rapidly expanding area of station design.

29.4.5 Remote Station Glossary

ADSL — Asymmetric Digital Subscriber Line. A common form of Internet connectivity which also allows for subscriber telephone use at the same time.

Band decoder — An interface device that reads frequency data from a modern transceiver and facilitates automatic control switching of other equipment such as an HF amplifier.

Bandwidth — Typically expressed in Mbps or kbps, this is used to represent both the capability of an Internet connection for data transfer as well as the amount of data to be transferred.

Charge controller — In solar and wind power generation, this device also serves as a regular to prevent overcharging of storage batteries.

Control point — Wherever the operator will be controlling the *remote site* station. This will normally be a home QTH, but could be anywhere connectivity to the remote site is available.

DHCP — Dynamic Host Configuration Protocol. This functionality is incorporated into most routers and provides automatic assignment of IP addresses to computer devices on a LAN where fixed or static IP addresses are not required.

Duty cycle — A device which is constantly

"On" would normally be considered to have a 100% duty cycle. Morse code keying has spaces between the elements and the characters, therefore the duty cycle would be considerably less.

Firewall — Hardware or software capabilities in computers and routers which can be configured to minimize or completely block unauthorized users from access.

IP address — Every computer or device accessible via the Internet or a LAN has a unique numeric address, such as 192.168.1.1.

kbps — Kilobits per second (one thousand bits per second). Typically used as a reference to bandwidth data rate capability or actual usage.

LAN — Local Area Network. A home LAN enables multiple computers to connect to a single Internet service.

Latency — The delays involved in data routing from one point to another, but also a factor in A/D conversion processes.

Liability release — A written document to release one party or entity from getting sued in the event of injury.

Manifold — For propane generators, a distribution system which enables the use of multiple smaller tanks instead of one large tank.

Mbps — Megabits per second (one million bits per second). Typically used as a reference to bandwidth data rate capability or actual usage.

ms — Milliseconds. The unit of time typically used for measuring latency.

Netbook — A new generation of portable computers smaller than a traditional laptop or notebook variety. Many netbooks now use solid-state instead of rotating hard drives.

Off-grid — Generally refers to living off a main electrical power grid, but is also synonymous with extremely rugged, rural remote HF station locations at which solar/wind/battery and/or remote start gas/diesel/propane power must be used.

Packet — A formatted set of digital information. All information sent via the Internet is first converted into packets for transmission.

Pathping — A hybrid utility of the *path* and *tracert* functions which requires more

time for analysis between two Internet connection points, but results in a more detailed analysis.

Ping — A utility used to ascertain the availability of another computer device over the Internet or LAN and also measure the round trip time required for the connection.

Port forwarding — Functionality most commonly used in routers to direct or re-direct incoming Internet traffic to specific destinations on a local network or LAN.

POTS — Plain Old Telephone Service. This generally refers to the use of a regular analog telephone system for purposes of remote audio and control signal routing in lieu of the Internet.

Remote site — The actual physical location of the transmitter, antennas and related equipment necessary to generate an RF signal on the HF bands. Some have used the term *Remote Base*.

Router — A device which allows traffic on a single Internet service line to be selectively distributed to multiple computer devices on a LAN. Many routers provide for assignment of local IP addresses as well as automatically via DHCP.

SmartPhone — A generic term for the new generation of portable phones with integrated computer capabilities.

Switch — A device which allows multiple computer devices to share the same Internet or LAN connection.

Tracert — A utility for tracing the path taken by packets across the Internet and latency assessing analysis along the route.

Waterfall — A graphical display of digital information.

WiFi — A form of network connectivity without a physical wired connection, although with limited range. Also known by its controlling standard, IEEE 802.11.

Wireless bridge — Low powered transmitter-receiver devices for providing point-to-point digital communications, usually Ethernet, such as for interfacing Internet services to areas without traditional means.

WOL — Wake-on-LAN functionality enables a user to remotely turn on a computer.

29.5 References and Bibliography

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